

## REPUBLIC OF KENYA

#### COMPETENCY BASED MODULAR CURRICULUM

#### **FOR**

# NETWORK SYSTEM ADMINISTRATION KNQF LEVEL 6 CYCLE 3

PROGRAMME CODE: 0612 554A



TVET CDACC
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**FOREWORD** 

The provision of quality education and training is fundamental to the Government's overall

strategy for social and economic development. Quality education and training contribute to the

achievement of Kenya's development blueprint and sustainable development goals.

Reforms in the education sector are necessary to achieve Kenya Vision 2030 and meet the

provisions of the Constitution of Kenya 2010. The education sector had to be aligned to the

Constitution, and this resulted in the formulation of the Policy Framework for Reforming

Education and Training in Kenya (Sessional Paper No. 14 of 2012). A key feature of this policy

is the radical change in the design and delivery of TVET training. This policy document

requires that training in TVET be competency-based, curriculum development be industry-led,

certification be based on demonstration of competence, and the mode of delivery allow for

multiple entry and exit in TVET programmes.

These reforms demand that Industry takes a leading role in curriculum development to ensure

the curriculum addresses its competence needs. It is against this background that this

curriculum has been developed. For trainees to build their skills on foundational hands-on

activities of the occupation, units of learning are grouped in modules. This has eliminated

duplication of content and streamlined exemptions based on skills acquired as a trainee

progresses in the up-skilling process, while at the same time allowing trainees to be employable

in the shortest time possible through the acquisition of part qualifications.

It is my conviction that this curriculum will play a great role in developing competent human

resources for the ICT Sector's growth and development.

PRINCIPAL SECRETARY

STATE DEPARTMENT FOR TVET

MINISTRY OF EDUCATION

**PREFACE** 

Kenya Vision 2030 aims to transform Kenya into a newly industrializing middle-income

country, providing high-quality life to all its citizens by the year 2030. Kenya intends to create

globally competitive and adaptive human resource base to meet the requirements of a rapidly

industrializing economy through lifelong education and training. TVET has a responsibility to

facilitate the process of inculcating knowledge, skills, and worker behaviour necessary for

catapulting the nation to a globally competitive country, hence the paradigm shift to embrace

Competency-Based Education and Training (CBET).

TVET Act, CAP 210A and Sessional Paper No. 1 of 2019 on Reforming Education and

Training in Kenya for Sustainable Development emphasized the need to reform curriculum

development, assessment, and certification. This called for a shift to CBET to address the

mismatch between skills acquired through training and skills needed by industry, as well as

increase the global competitiveness of the Kenyan labour force.

This curriculum has been developed in adherence to the Kenya National Qualifications

Framework and CBETA standards and guidelines. The curriculum is designed and organized

into Units of Learning with Learning Outcomes, suggested delivery methods, learning

resources, and methods of assessing the trainee's achievement. In addition, the units of learning

have been grouped in modules to concretize the skills acquisition process and streamline

upskilling.

I am grateful to all expert trainers and everyone who played a role in translating the

Occupational Standards into this competency-based modular curriculum.

**COUNCIL CHAIRPERSON** 

**TVET CDACC** 

ACKNOWLEDGEMENT

This curriculum has been designed for competency-based training and has independent units

of learning that allow the trainee flexibility in entry and exit. In developing the curriculum,

significant involvement and support were received from expert trainers, institutions and

organizations.

I recognize with appreciation the role of the ICT National Sector Skills Committee (NSSC) in

ensuring that competencies required by the industry are addressed in the curriculum. I also

thank all stakeholders in the ICT sector for their valuable input and everyone who participated

in developing this curriculum.

I am convinced that this curriculum will go a long way in ensuring that individuals aspiring to

work in the ICT Sector acquire competencies to perform their work more efficiently and

effectively.

**COUNCIL SECRETARY/CEO** 

**TVET CDACC** 

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#### ABBREVIATION AND ACRONYMS

CAD Computer-Aided Design

CCTV Closed Circuit Television

CD Compact Disc

CPU Central Processing Unit

CV Curriculum Vitae

DVD Digital Versatile Disc

DVI Digital Visual Interface

ERP Enterprise Resource Planning

HDMI High-Definition Multimedia Interface

ICT Information Communication Technology

IEEE Institute of Electrical and Electronics Engineers

IP Internet Protocol

KCSE Kenya Certificate of Secondary Education

KNQA Kenya National Qualification Authority

KNQF Kenya National Qualification Framework

LAN Local Area Network

MAC Media Access Control

NOS Network Operating System

POST Power on Self-Test

PRTG Paessler Router Traffic Grapher

RAM Random Access Memory

SFP Small Form-factor Pluggable

SNMP Simple Network Management Protocol

TVET Technical and Vocational Education and Training

TVETA Technical and Vocational Education and Training Authority

URI Uniform Resource Identifier

URL Uniform Resource Locator

USB Universal Serial Bus

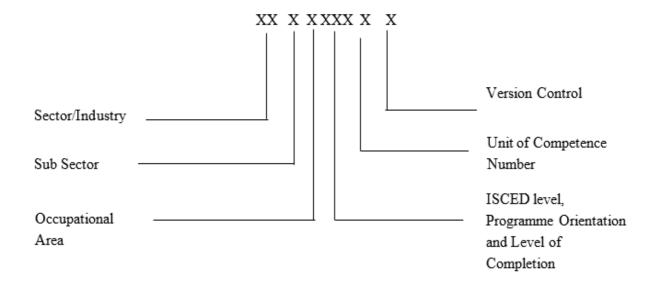
UTP Unshielded Twisted Pair

VGA Video Graphics Array

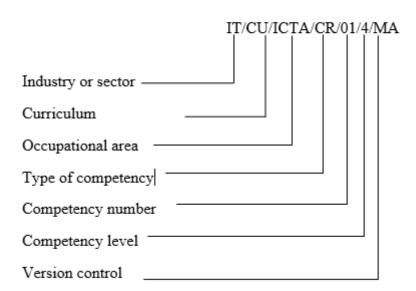
VLAN Virtual Local Area Network

WAN Wide Area Network

#### **KEY TO UNIT CODE**



#### KEY TO TVET CDACC UNIT CODE



#### **COURSE OVERVIEW**

Network system administration level 6 curriculum prepares learners with the technical skills and the knowledge needed in network designing and administration. It comprises of basic learning in work ethics and practices, communication skills and entrepreneurial skills. In addition, this curriculum entails the following foundation common units; computer repair and maintenance, basic electronics and discrete mathematical concepts. Core units include; computer network design, computer network setup, computer network software installation, computer network security configuration, computer network maintenance, computer network security monitoring, computer system administration, database administration and system virtualization. Therefore, a network system administrator is a well-trained person who can carry out these duties.

These responsibilities comprise the units of competency of a network system administrator level 6 which include the following basic, common and core competencies:

#### SUMMARY OF UNITS OF COMPETENCY

#### **MODULAR UNIT SUMMARY**

	ISCED UNIT	TVET CDACC UNIT COL	UNIT NAME	DURA	CREDIT
UNIT	CODE			TION	FACTOR
CATEGORY				(Hours)	
		MODULE I			
COMMON	0611 541 01A	IT/CU/NSA/CC/01/5/MA	Computer Operations	90	9.0
CORE	0612 551 02A	IT/CU/NSA/CR/01/5/MA	Computer Network Design	200	20.0
COMMON	0714 551 03A	IT/CU/NSA/CC/02/5/MA	Computer Repair and Maintenance	130	13.0
Total				420	42.0

		MODULE II			
CORE	0612 551 04A	IT/CU/NSA/CR/02/5/MA	Computer	200	20.0
			Network Setup		
CORE	0612 551 05A	IT/CU/NSA/CR/03/5/MA	Computer	200	20.0
			Network		
			Software		
			Installation		
Total		1	l	400	40.0
		MODULE III			
CORE	0612 551 06A	IT/CU/NSA/CR/04/5/MA	Computer	210	21.0
			Network		
			Security		
			Configuration		
CORE	0612 451 07A	IT/CU/NSA/CR/05/5/MA	Computer	210	21.0
			Network		
			Maintenance		
			Total	420	42.0
		MODULE IV		1	
CORE	0612 551 08A	IT/CU/NSA/CR/06/5/MA	Computer	220	22.0
			Network		
			Security		
			Monitoring		
COMMON	0714 541 09A	IT/CU/NSA/CC/03/5/MA	Basic	100	10.0
			Electronics		
BASIC	0417 551 10A	IT/CU/NSA/BC/01/5/MA	Work Ethics and	40	4.0
			Practices		
			Total	360	36.0
		MODULE V	1 Otal	500	30.0
COMMON	0541 551 11A	IT/CU/NSA/CC/01/6/MA	Discrete	160	16.0
	05 11 551 11A	TITO OTTO IN COLUMN	Mathematical		10.0
			Concepts		
			Concepts		

CORE	0612 551 12A	IT/CU/NSA/CR/01/6/MA	Computer	220	22.0
			System		
			Administration		
BASIC	0031 551 13A	IT/CU/NSA/BC/01/6/MA	Communication	40	4.0
			Skills		
			Total	420	42.0
		MODULE VI	1	L	
CORE	0732 551 14A	IT/CU/NSA/CR/02/6/MA	Database	220	22.0
			Administration		
CORE	0732 551 15A	IT/CU/NSA/CR/03/6/MA	System	220	22.0
			Virtualization		
BASIC	0732 551 16A	IT/CU/NSA/BC/02/6/MA	Entrepreneurial	40	4.0
			Skills		
			Total	480	48.0
		INDUSTRIAL A	TTACHMENT	480	48.0
		GR	AND TOTAL	2980	298.0

## **Entry Requirements**

An individual entering this course should have any of the following minimum requirements:

a) Kenya Certificate of Secondary Education (KCSE) mean grade C-(minus)

Or

**b)** Certificate in Network Administration or related course level 5

Or

c) Equivalent qualification as determined by TVETA

## **Trainer Qualification**

A trainer for any of the units of competency in this course must:

- a) Have a minimum of Level 7 qualification in Network Administration or trade area related to this course.
- b) Be registered by TVETA.

#### **Industry Training**

An individual enrolled in this course will be required to undergo Industry training for a minimum period of 480 hours in ICT sector. The industrial training may be taken after completion of all units for those pursuing the full qualification or be distributed equally in each unit for those pursuing part qualification. In the case of dual training model, industrial training shall be as guided by the dual training policy.

#### Assessment

The course will be assessed both in formative and summative as follows:

- a) During formative assessment all performance criteria shall be assessed based on performance criteria weighting.
- b) Number of formative assessments shall minimally be equal to the number of elements in a unit of competency.
- c) During summative assessment basic and common units may be integrated in the core units or assessed as discrete units.
- d) Theoretical and practical weighting for each unit of learning shall be as follows;
  - i. 30:70 for units in modules I, II, III and IV.
  - ii. 40:60 for units in module V and VI
- e) Formative and summative assessments shall be weighted at 60% and 40% respectively in the overall unit of learning score

For a candidate to be declared competent in a unit of competency, the candidate must meet the following conditions:

- i) Obtained at least 40% in theory assessment in formative and summative assessments.
- ii) Obtained at least 60% in practical assessment in formative and summative assessment where applicable.
- iii) Obtained at least 50% in the weighted results between formative assessment and summative assessment where the former constitutes 60% and the latter 40% of the overall score.
- f) Assessment performance rating for each unit of competency shall be as follows:

MARKS	COMPETENCE RATING
80 -100	Attained Mastery
65 - 79	Proficient
50 - 64	Competent
49 and below	Not Yet Competent

Y	Assessment Malpractice/irregularities

g) Assessment for Recognition of Prior Learning (RPL) may lead to award of part and/or full qualification.

#### Certification

A candidate will be issued with a Certificate of Competency upon demonstration of competence in a core unit of competency. To be issued with Kenya National TVET certificate in Network System Administration level 5 the candidate must demonstrate competence in all the units of competency as given in the qualification pack. A Statement of Attainment certificate may be issued upon demonstration of competence in a certifiable element within a unit.

The certificates will be issued by the Qualification Awarding Institution

# **MODULE 1**

UNIT CATEGORY	UNIT CODE	UNIT NAME	DURATION (Hours)
COMMON	0611 541 01A	Computer Operations	90
CORE	0612 551 02A	Computer Network Design	200
COMMON	0714 551 03A	Computer Repair and Maintenance	130
		Total	420

#### **COMPUTER OPERATIONS**

**UNIT CODE:** 0611 541 01A **Duration of Unit:** 90 hours

#### **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Apply Computer Operations

## **Unit Description**

This unit covers the competencies required to apply computer operations. It involves processing computerized word documents, manipulating computerized spread sheets, maintaining computerized databases, prepare PowerPoint presentation, manipulating graphic application and performing online collaboration.

## **Summary of Learning Outcomes**

Learning Outcomes	<b>Durations (Hours)</b>
Process computerized word document	20
2. Manipulate computerized spreadsheet	25
3. Maintain computerized database	15
4. Prepare Power point presentation	10
5. Manipulate graphic application	10
6. Perform online collaboration	10
TOTAL	90

## **Learning Outcomes, Content and Suggested Assessment Methods**

<b>Learning Outcome</b>	Content	Suggested Assessment
		Methods
1. Process	1.1 Ergonomic risk factors	Practical assessment
computerized word	1.2 Operating Computer devices	Simulations
document	1.2.1 Meaning and importance of	• Project
	computer	Observation Checklist
	1.2.2 Functions and Uses of	Product Checklist
	Computers	Written assessment
	1.2.3 Classification of computers	Portfolio of evidence
	1.2.4 Components of a computer	

system	
1.2.5 Computer Hardware	
1.2.5.1 The System Unit	
1.2.5.2 Input Devices	
1.2.5.2.1 Mouse use	
techniques	
1.2.5.2.2 Keyboard Parts and	
Use Techniques	
1.2.5.3 Output Devices	
1.2.5.4 Storage Devices	
1.2.5.5 Computer Ports	
1.2.6 Procedure for turning/off a	
computer	
1.2.7 Desktop Customization	
1.2.8 File and Files Management	
using an operating system	
1.2.9 Computer external devices	
management	
1.3 Creation of computerized word	
document	
1.3.1 Introduction to word	
document	
1.3.2 Types of word processors	
1.3.3 Creating word document	
1.4 Editing and formatting word	
document	
1.3.4 Word document editing	
features	
1.3.4.1 Text editing	
1.3.4.2 Paragraph editing	
1.3.4.3 Document editing	
1.4.1 Word document formatting	
•	

1.3.4.4 Text formatting

features

	1.3.4.5 Paragraph	
	formatting	
	1.3.4.6 Document	
	formatting	
	1.4.2 Enhancing productivity	
	1.3.4.7 Set basic options/	
	preferences	
	1.3.4.8 Help resources	
	1.3.4.9 Use	
	magnification/zoo	
	m tools	
	1.3.4.10 Display, hide	
	built-in tool bar	
	1.5 Mail merge	
	1.5.1 Mail merge preparation	
	1.5.2 Mail merge output	
	1.6 Printing of computerized word	
	document	
	1.6.1 Print setup	
	1.6.2 Printing	
2. Manipulate	2.1 Creation of Computerized	Practical assessment
computerized	spreadsheet workbook	<ul> <li>Simulations</li> </ul>
spreadsheet	2.1.1 Spreadsheet concepts	Project
-remained	2.1.2 Elements of spreadsheet	Observation Checklist
	window	Product Checklist
	2.1.2.1 Worksheet	Written assessment
	2.1.2.2 workbook	Portfolio of evidence
	2.1.2.3 Rows	
	2.1.2.4 columns	
	2.1.2.5 Cells	
	2.2 Cell referencing	
	2.2.1.1 Relative cell	
	referencing	
	2.2.1.2 Absolute cell	
	2.2.1.2 Mosorute cen	

	T
referencing	
2.2.1.3 Mixed cell	
referencing	
2.2.2 Spreadsheet editing	
features	
2.2.2.1 Worksheet editing	
2.2.2.2 Inserting	
rows/columns	
2.2.2.3 Removing	
rows/columns	
2.2.2.4 Adjusting row	
heights and column	
width	
2.2.2.5 Inserting	
worksheets	
2.2.2.6 Renaming	
worksheets	
2.2.2.7 Move or copy	
worksheets	
2.2.2.8 Deleting	
worksheets	
2.2.3 Data manipulation in	
spreadsheets	
2.2.3.1 Data entry	
2.2.3.2 Types of data	
2.3 Formulas and functions	
2.3.1.1 Formulas and	
functions syntax	
2.3.1.2 Arithmetic	
functions	
2.3.1.3 logical functions	
2.3.1.4 Look up functions	
	l

		<u> </u>
	2.3.2 Computerized spreadsheet	
	worksheet formatting	
	2.3.2.1 Font styles	
	2.3.2.2 Alignment	
	2.3.2.3 Borders and	
	shading	
	2.3.2.4 Header and footer	
	2.4 Charts generation	
	2.4.1.1 Types of charts	
	2.4.1.2 Insert charts	
	2.4.1.3 Labelling and	
	Editing charts	
	2.4.1.4 Computerized	
	spreadsheet	
	workbook printing	
	2.4.1.5 Print setup	
	2.4.1.6 Printing	
3. Maintain	3.1 Computerised database user	Practical assessment
computerised	requirements collection	• Simulations
database	3.1.1 Introduction to database	• Project
	3.1.1.1 Key concepts	Observation Checklist
	3.1.1.2 Database	Product Checklist
	organisation	Written assessment
	3.1.1.3 Database	Portfolio of evidence
	relationships	
	3.1.1.4 Database	
	operations	
	3.1.2 Collection of User	
	requirements	
	3.2 Design Computerised database	
	schema	
	3.2.1 Creating database models	
	3.2.1.1 ERD models	
	3.2.1.2 Relational models	
	İ	

	3.3 Creation	of Computerised database	
	objects		
	3.3.1	Database Objects	
		3.3.1.1 Tables	
		3.3.1.2 Records	
		3.3.1.3 Fields	
		3.3.1.4 Keys	
		3.3.1.5 Forms	
		3.3.1.6 Queries	
		3.3.1.7 Reports	
	3.4 Data mai	nipulation	
	3.4.1	Inserting records	
	3.4.2	Retrieving records	
	3.4.3	Deleting records	
	3.4.4	Updating record	
	3.4.5	Printing database objects	
		3.4.5.1 Tables	
		3.4.5.2 Forms	
		3.4.5.3 Queries	
		3.4.5.4 Reports	
4. Prepare Power point	4.1 Collection	on of Presentation	Practical assessment
presentation	requirem	ents	• Simulations
	4.1.1	Definition of terms	• Project
	4.2.1	Presentation requirements	Observation Checklist
	4.2.2	Types of presentation	Product Checklist
		software	Written assessment
	4.2.3	Elements of presentation	Portfolio of evidence
		window	
	4.2.4	Manipulating	
		presentations	
		4.2.4.1 Create a	
		PowerPoint	
		presentation	

	4.2.4.2 Save a	
	PowerPoint	
	presentation	
4.2.5	Working with	
	presentations	
	4.2.5.1 Switch between	
	open PowerPoint	
	presentations	
4.2 Design p	presentation layout	
4.2.1	Types of presentation	
	layout	
4.2.2	Factors to consider when	
	designing presentation	
	layout	
4.3 Creation	of a Slide	
4.3.1	Slide views	
4.3.2	Slide designs	
4.3.3	Slide transition	
4.4 Manipu	lation of a slide	
4.4.1	Adding data/text to a slide	
4.4.2	Slide animation	
4.4.3	Formatting data/text	
4.4.4	Move/copy/delete a slide	
4.4.5	Inserting header and	
	footer	
4.4.6	Presentation objects	
	4.2.5.2 Tables	
	4.2.5.3 charts	
4.4.7	Print setup	
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	PowerPoint	
	presentation	

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designs  5.1.4.1 Templates  5.1.4.2 Banners  5.1.4.3 Booklets  5.1.4.4 Brochures  5.1.4.5 Flyers  5.1.4.6 Posters  5.1.4.7 Cards  5.1.4.9 Magazines  5.1.4.9 Magazines  5.1.5 Elements of Graphic application window  5.2 Creation of graphic design  5.2.1 Perform basic tasks using graphic application software  5.2.1.1 Publication type  5.2.1.2 Page setup  5.2.1.3 Ruler/guides  5.2.1 Add content to a publication  5.2.3 Edit content to a		application software	
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5.1.4.2 Banners 5.1.4.3 Booklets 5.1.4.4 Brochures 5.1.4.5 Flyers 5.1.4.6 Posters 5.1.4.7 Cards 5.1.4.9 Magazines 5.1.5 Elements of Graphic application window 5.2 Creation of graphic design 5.2.1 Perform basic tasks using graphic application software 5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		designs	
5.1.4.3 Booklets 5.1.4.4 Brochures 5.1.4.5 Flyers 5.1.4.6 Posters 5.1.4.7 Cards 5.1.4.9 Magazines 5.1.5 Elements of Graphic application window 5.2 Creation of graphic design 5.2.1 Perform basic tasks using graphic application software 5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.1.4.1 Templates	
5.1.4.4 Brochures 5.1.4.5 Flyers 5.1.4.6 Posters 5.1.4.7 Cards 5.1.4.9 Magazines 5.1.5 Elements of Graphic application window 5.2 Creation of graphic design 5.2.1 Perform basic tasks using graphic application software 5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.1.4.2 Banners	
5.1.4.5 Flyers 5.1.4.6 Posters 5.1.4.7 Cards 5.1.4.8 Certificates 5.1.4.9 Magazines 5.1.5 Elements of Graphic application window 5.2 Creation of graphic design 5.2.1 Perform basic tasks using graphic application software 5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.1.4.3 Booklets	
5.1.4.6 Posters 5.1.4.7 Cards 5.1.4.8 Certificates 5.1.4.9 Magazines 5.1.5 Elements of Graphic application window 5.2 Creation of graphic design 5.2.1 Perform basic tasks using graphic application software 5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.1.4.4 Brochures	
5.1.4.7 Cards 5.1.4.8 Certificates 5.1.4.9 Magazines 5.1.5 Elements of Graphic application window 5.2 Creation of graphic design 5.2.1 Perform basic tasks using graphic application software 5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.1.4.5 Flyers	
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5.1.5 Elements of Graphic application window  5.2 Creation of graphic design  5.2.1 Perform basic tasks using graphic application software  5.2.1.1 Publication type  5.2.1.2 Page setup  5.2.1.3 Ruler/guides  5.2.1.4 Page views  5.2.2 Add content to a publication  5.2.3 Edit content to a		5.1.4.8 Certificates	
application window  5.2 Creation of graphic design  5.2.1 Perform basic tasks using graphic application software  5.2.1.1 Publication type  5.2.1.2 Page setup  5.2.1.3 Ruler/guides  5.2.1.4 Page views  5.2.2 Add content to a publication  5.2.3 Edit content to a		5.1.4.9 Magazines	
5.2 Creation of graphic design  5.2.1 Perform basic tasks using graphic application software  5.2.1.1 Publication type  5.2.1.2 Page setup  5.2.1.3 Ruler/guides  5.2.1.4 Page views  5.2.2 Add content to a publication  5.2.3 Edit content to a		5.1.5 Elements of Graphic	
5.2.1 Perform basic tasks using graphic application software  5.2.1.1 Publication type  5.2.1.2 Page setup  5.2.1.3 Ruler/guides  5.2.1.4 Page views  5.2.2 Add content to a publication  5.2.3 Edit content to a		application window	
graphic application software  5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.2 Creation of graphic design	
software  5.2.1.1 Publication type  5.2.1.2 Page setup  5.2.1.3 Ruler/guides  5.2.1.4 Page views  5.2.2 Add content to a publication  5.2.3 Edit content to a		5.2.1 Perform basic tasks using	
5.2.1.1 Publication type 5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		graphic application	
5.2.1.2 Page setup 5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		software	
5.2.1.3 Ruler/guides 5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.2.1.1 Publication type	
5.2.1.4 Page views 5.2.2 Add content to a publication 5.2.3 Edit content to a		5.2.1.2 Page setup	
5.2.2 Add content to a publication 5.2.3 Edit content to a		5.2.1.3 Ruler/guides	
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5.2.3 Edit content to a		5.2.2 Add content to a	
		publication	
publication		5.2.3 Edit content to a	
		publication	

	5.2.4 Farment tout 1	
	5.2.4 Format text and	
	paragraphs in a	
	publication	
	5.2.5 Page formatting in a	
	publication	
	5.2.5.1 Columns	
	5.2.5.2 Borders and shading	
	5.2.5.3 Headers and footers	
	5.2.5.4 Background	
	5.2.5.5 Watermarks	
	5.2.5.6 Orientation	
	5.2.6 Work with graphics	
	objects in a publication	
	5.2.6.1 Textbox	
	5.2.6.2 Tables	
	5.2.6.3 Shapes	
	5.2.6.4 Pictures	
	5.2.6.5 (PNG, JPEG, GIF)	
	5.3 Publishing of graphic design	
	5.3.1 Prepare a publication	
	5.3.2 Print setup	
	5.3.3 Printing publication	
6. Perform Online	6.1 Identification of Online	Practical assessment
Collaboration	collaboration tools	Simulations
	6.1.1 Definition of online	Project
	collaboration	Observation Checklist
	6.1.2 Importance of online	Product Checklist
	collaboration	Written assessment
	6.1.3 Factors to consider when	Portfolio of evidence
	choosing an online	
	collaboration tool	
	6.1.4 Online collaboration tools	
	6.1.4.1 Microsoft teams	
	6.1.4.2 Skype	
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	6.1.4.3 Google drive	
	6.1.4.4 Zoom	
	6.1.4.5 Google meet	
	6.1.4.6 Slack	
6.2 Onlin	e collaboration preparation	
6.2.1	Online collaboration key	
	concepts	
6.2.2	Common setup features	
	6.2.2.1 Download software to	
	support online	
	collaboration tools	
	6.2.2.2 Register and/ or set a	
	user account	
6.2.3	Preparation for online	
	collaboration	
6.3 Appli	cation of online collaborative	
tools		
6.3.1	Using online collaborative	
	tools	
	6.3.1.1 Online storage media	
	6.3.1.2 Using email	
	6.3.1.2.1 Sending and	
	receiving email	
	6.3.1.2.2 Tools and settings	
	6.3.1.2.3 Organizing email	
	6.3.1.3 Using calendars	
	6.3.1.4 Online calendars	
	6.3.1.5 Social media	
	6.3.1.6 Online learning	
	environment	
	6.3.1.7 Synchronization tools	
6.4 Demo	onstrating Mobile	
collab	porations	

6.4.	1 Key concepts in mobile
	applications
6.4.	2 Mobile applications
	permissions
6.4.	3 Synchronization

# **Suggested Delivery Methods**

- Demonstration by trainer
- Practical work by trainee
- Viewing of related videos
- Group discussions
- Facilitation using active learning strategies

# **Recommended Resources for 25 Trainees**

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio
A	Learning Materials			(Trainee: Item)
1.	Textbooks		5 pcs	5:1
2.	Installation manuals		5 pcs	5:1
3.	Flip Charts		5 pcs	5:1
4.	PowerPoint presentations	For trainer's use		
5.	Magazines/brochures/busin ess cards			
В	Learning Facilities & infrastructure			
6.	Lecture/theory room		1	25:1
7.	Laboratory		1	25:1
C	Consumable materials			
8.	Printing papers		1 ream	1:20
9.	Foolscaps		1 ream	
10.	Toners/cartridges		2 pcs	13:1
11.	Assorted colour of whiteboard markers			

D	Tools and Equipment		
12.	Computers	25 pcs	1:1
13.	Projector	1 pc	25:1
14.	Printers	2 pcs	1:13
15.	Whiteboard	1 pc	25:1
16.	Flash drives	5 pcs	5:1
17.	1 External Hard drive	1 pcs	25:1
18.	Application software suite	5 pcs	5:1

#### **COMPUTER NETWORK DESIGN**

**UNIT CODE:** 0612 551 02A

#### **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Design Computer Network

**Unit Duration: 20**0 Hours

## **Unit Description**

This unit covers the competencies required to design a computer network. It involves performing computer network site survey, designing computer network topology and documenting the network design.

Learning Outcomes	Duration (Hours)
Perform Computer network site survey	60
2. Design Computer network topology	100
3. Document Computer network design	40
TOTAL	200

## **Summary of Learning Outcomes**

## **Learning Outcomes, Content, and Suggested Assessment Methods**

<b>Learning Outcome</b>	Content	Suggested Assessment
		Methods
1. Perform	1.1 Evaluation of Network	• Practical
Computer	infrastructure	Assessment
network site	1.1.1. Introduction to computer networks	• Project
survey	1.1.2. Advantages and disadvantages of	Portfolio of
	computer networks	evidence
	1.1.3. Purpose and scope of computer	Oral questioning
	networks.	• Interviews

	1.1.3.1	Scala	bility
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- 1.1.3.2 Resilience
- 1.1.3.3 Quality of service
- 1.1.3.4 compatibility
- 1.1.4. Application of computer networks.
- 1.1.5. Types of computer networks.
- 1.1.6. Components of computer networks.
- 1.1.7. Types of computer networking transmission media.
- 1.1.8. Computer network topologies.
- 1.2 Identification of network needs
  - 1.2.3 Conducting needs analysis
  - 1.2.4 Advantages and disadvantages of network needs
  - 1.2.5 Importance of network needs
    Communication
    - 1.2.5.1 Resource sharing
    - 1.2.5.2 Data sharing and collaboration
    - 1.2.5.3 Internet access
    - 1.2.5.4 Data back-up and recovery
    - 1.2.5.5 Security
    - 1.2.5.6 Fault tolerance and Redundancy
- 1.3 Fundamentals of Network Design
  - 1.3.3 Key concepts of network design
  - 1.3.4 Importance of network design
  - 1.3.5 Factors to consider in network design
    - 1.3.5.1 Security
    - 1.3.5.2 Fault tolerance
    - 1.3.5.3 High performance
    - 1.3.5.4 Reliability

- Third party report
- Written
- Case study

Assessment

1.3	.5.5 Number of users	
1.3	5.6 Scalability	
1.3	5.7 Performance	
1.3	.5.8 Flexibility	
1.3	.5.9 QOS	
1.3	.5.10 Accessibility	
1.3.6	Network design tools	
1.3	.6.1 Software design tools	
1.4 Com	puter network site layout design	
1.4.3	Types of network sites	
1.4.4	Factors to consider when	
	designing a site layout	
1.4.5	Site layout plan development	
1.5 Com	puter network Transmission	
me	edia	
1.5.1	Introduction to transmission	
	media	
1.5.2	Categories of transmission	
	media	
1.5	.2.1 Bound/wired	
1.5	.2.2 Unbound/wireless	
1.5.3	Types of transmission media	
1.5	3.1 Coaxial cable	
1.5	3.2 Fibre Optic	
1.5	3.3 Twisted pair cable	
1.5	.3.4 Satellite	
1.5	.3.5 Microwave	
1.5.4	Selection criteria for	
	transmission media	
1.6 Cc	omputer network E-waste	
m	anagement	
1.6.1	Definition of terms	
1.6.2	Advantages and disadvantages	
	of managing E-waste	

	1.6.3 Laws and regulations governing	
	E-waste management in Kenya	
	1.6.4 Types of E-waste	
	1.6.4.1 Obsolete servers	
	1.6.4.2 Obsolete switches and routers	
	1.6.4.3 Networking cables and	
	connectors	
	1.6.4.4 Obsolete computers and	
	computer accessories	
	1.6.5 Procedures for disposing E-	
	waste	
	1.7 Green energy in computer	
	networking	
	1.7.1 Key concepts in green energy	
	1.7.2 Designing sustainable computer	
	network	
	1.7.2.1 Renewable energy sources	
	1.7.2.2 Energy efficient hardware	
	1.7.2.3 Virtualization and	
	Consolidation	
	1.7.2.4 Energy aware routing	
	1.7.2.5 Energy monitoring and	
	reporting	
	1.7.3 Pros and cons of green energy in	
	computer networking	
2. Design	2.1 Network plan design.	• Practical
Computer	2.1.1 Floor design	Assessment
network	2.1.2 Wireless design	• Project
topology.	2.2 Tools and components for designing	Portfolio of
	computer networks.	evidence
	2.2.1 Tools for designing computer	• Oral questioning
	networks	<ul> <li>Interviews</li> </ul>
	2.2.1.1 Software tools	• Third party
		report

	2.2.2 Computer network components	• Written
	and their functions	Assessment
	2.2.2.1 Gateways	• Case study
	2.2.2.2 NIC	
	2.2.2.3 Router	
	2.2.2.4 Switch	
	2.2.2.5 Modem	
	2.2.2.6 Firewall	
	2.2.2.7 Wireless access point	
	2.2.2.8 Repeaters	
	2.3 Determining network device location	
	2.3.1 IEEE Standards Requirements	
	2.3.2 Determining Device location	
	Placement	
	2.3.2.1 Switch	
	2.3.2.2 Router	
	2.3.2.3 Wireless Access points	
	2.4 Computer network topology design	
	2.4.1 Key Concepts	
	2.4.2 Types of network topology	
	2.4.2.1 Star	
	2.4.2.2 Ring	
	2.4.2.3 Bus	
	2.4.2.4 Mesh	
	2.4.2.5 Hybrid	
	2.4.3 Criteria for selecting network	
	topology design	
3. Document	3.1 Computer Network documentation	<ul> <li>Practical</li> </ul>
Computer	policy.(IEEE 802.11, 802.3)	Assessment
network	3.1.1 Network performance report	<ul><li>Project</li></ul>
configurations	3.1.2 Security report	<ul> <li>Portfolio of</li> </ul>
	3.1.3 Inventory report	evidence
	3.1.4 Usage report	<ul> <li>Oral questioning</li> </ul>
	3.1.5 Incident report	<ul><li>Interviews</li></ul>

3.2 Computer Network topology diagr	ram • Third party
3.2.1 Physical topology diagram	s report
	• Written
3.3 Network Mapping documentation	n Assessment
3.3.1 Device names, roles and IP	• Case study
address documentation.	

# **Suggested Methods of delivery**

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

## **Recommended Resources for 25 Trainees**

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials		•	
1.	Textbooks		13 pcs	2:1
2.	Installation manuals			
3.	Flip Charts			
4.	PowerPoint presentations	For trainer's use		
В	<b>Learning Facilities &amp; infrast</b>	tructure		•
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1
C	Consumable materials	-	J	•
7.	Printing papers		1 ream	1:20
8.	Toners/Cartridges		2 pcs	13:1
9.	Assorted colour of			
	whiteboard markers			
D	<b>Tools and Equipment</b>			
1.	Computers		25 pcs	1:1

2.	Projector	1 pc	25:1
3.	Signal testers	5 pcs	5:1
4.	Header checker	25 pcs	1:1
5.	Crimping tools	13 pcs	2:1
6.	Cable tester	5 pcs	5:1
7.	Punch Downs	5 pcs	5:1
8.	Switches	5pcs	5:1
9.	Repeaters	5pcs	5:1
10.	Routers/modem	5pcs	5:1
11.	Network tool kit	25 pcs	1:1
12.	Gateways	5pcs	5:1
13.	Packets of RJ45	300 pcs	1:10
14.	Fibre Modules (SFP)	5pcs	5:1
15.	UTP Ethernet Cable	300	1:10
		meters	
16.	Antistatic gloves	25 pairs	1:1

#### **COMPUTER REPAIR AND MAINTENANCE**

**UNIT CODE:** 0714 551 03A **Duration of Unit:** 130 Hours

## **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Perform Computer Repair and Maintenance

## **Unit Description**

This unit covers the competencies required for performing computer repair and maintenance. It involves performing computer troubleshooting, repairing faulty components, testing computer component functionality and performing computer maintenance.

Learning Outcomes	Duration (Hours)
1. Computer troubleshooting	20
2. Faulty components	50
3. Computer component functionality	30
4. Computer maintenance	30
TOTAL	130

## **Summary of Learning Outcomes**

## **Learning Outcomes, Content and Suggested Assessment Methods**

Learning		Content	Suggested	
Outcome			Assessment	
			Methods	
1.	Perform	1.1. User data assessment	Practical	
	computer	1.1.1. Introduction to computer repair and	assessment	
	troubleshooting	maintenance	• Project	
		1.1.2. Documenting faulty computer user	Observation	
		data	Checklist	
		1.2. Computer problems identification	• Product	
			Checklist	

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	1.2.1. Computer troubleshooting	Written
	approaches	assessment
	1.2.2. Basic computer hardware faults	Portfolio of
	1.2.3. Methods of information gathering	evidence
	1.2.4. User data analysis	
	1.3. Determining solution to the problem	
	1.3.1. Computer hardware faults remedies	
	1.3.2. Test hypothesis	
	1.3.3. Problem Identification	
	1.3.4. Documentation of solution	
2. Repair faulty	2.1 Selection of computer components for	Practical
components.	replacement	assessment
	2.1.1 Computer hardware components	• Project
	2.1.1.1 Factors to consider in selecting	Observation
	computer components	Checklist
	2.1.1.2 computer hardware components	Product Checklist
	parts acquisition	Written
	2.2 Assembly of tools for repairing or replacing	assessment
	2.2.1 Computer repair and maintenance	Portfolio of
	tools	evidence
	2.2.1.1 Straight-head screwdriver, large	0 1 20 22 2
	and small	
	2.2.1.2 Phillips-head screwdriver, large	
	and small	
	2.2.1.3 Tweezers or part retriever	
	2.2.1.4 Needle-nosed pliers	
	2.2.1.5 Wire cutters	
	2.2.1.6 Chip extractor	
	2.2.1.7 Hex wrench set	
	2.2.1.8 Torx screwdriver	
	2.3 Observation of Safety procedures	
	2.3.1 Safety measures and procedures	
	2.3.1.1 Personal Protective Equipment's	
	2.3.1.2 Proper use of tools and equipment	

	2.3.1.3 Fire safety	
	2.3.1.4 Classes of fires	
	2.3.1.5 Fire extinguishers	
	2.3.1.6 Emergency procedures	
	2.3.1.7 First AID kit	
	2.3.1.8 Emergency contact	
	2.3.1.9 Contingency measures	
	2.4 Repair and replacing computer components	
	2.4.1 Computer components Instruction	
	manuals	
	2.4.2 Computer components disassembly	
	process	
	2.4.3 Reassembling repaired or replaced	
	computer components	
	2.5 Disposing faulty or obsolete computer	
	hardware components	
	2.5.1 Pollution	
	2.5.2 E- waste	
	2.5.3 Hazards	
	2.5.4 Types of E-waste	
	2.5.5 Proper disposal methods	
3. Test computer	3.1 Performing POST on computer	• Practical
component	3.2 Performing computer component test	assessment
functionality	3.2.1 Importance of testing	• Project
	3.2.2 Testing techniques	<ul> <li>Observation</li> </ul>
	3.2.2.1 Testing of repaired or replaced	Checklist
	components	• Product
	3.2.3 Evaluation of test Results	Checklist
	3.3 Computer component's functionality report	• Written
	3.3.1 Generation of test results report	assessment
		<ul> <li>Portfolio of</li> </ul>
		evidence

4. Perform	4.1 Computer maintenance scheduling	• Practical
computer	4.1.1 Introduction to computer maintenance	assessment
maintenance	4.1.1.1 Definition of computer	• Project
	maintenance	Observation
	4.1.1.2 Importance of computer	Checklist
	maintenance	Product Checklist
	4.1.2 Types of computer maintenance	• Written
	4.1.3 Prepare computer maintenance	assessment
	schedule	Portfolio of
	4.2 Performing computer maintenance	evidence
	4.2.1 Computer maintenance utilities	
	4.2.2 Uses of computer maintenance	
	utilities	
	4.2.3 Perform computer maintenance	
	4.3 Computer maintenance report	
	4.3.1 Importance of computer maintenance	
	report	
	4.3.2 Components of computer	
	maintenance report	

# **Suggested Delivery Methods**

- Instructor led facilitation using active learning strategies
- Demonstration by trainer
- Practical work by trainee
- Viewing of related videos
- Group discussions
- Direct instructions

S/.	No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A		Learning Materials			
	1.	Textbooks		5 pcs	5:1
	2.	Installation manuals		5 pcs	5:1
	3.	Flip Charts		5 pcs	5:1
	4.	PowerPoint presentations	For trainer's use		
	5.	Magazines/brochures/busin ess cards			
В		Learning Facilities & infrastructure			
	6.	Lecture/theory room		1	25:1
	7.	Computer Laboratory		1	25:1
С		Consumable materials			
	8.	Printing papers		1 ream	1:20
	9.	Foolscaps		1 ream	
	10.	Toners		2 pcs	13:1
	11.	Assorted colour of whiteboard markers			
D		Tools and Equipment			
	12.	Computers		25 pcs	1:1
	13.	Projector		1 pcs	25:1
	14.	Printers		2 pcs	13:1
	15.	Whiteboard		1 pcs	25:1
	16.	Flash drives		5 pcs	5:1
	17.	1 External Hard drive		1 pcs	25:1
	18.	Computer Repair Tool box		5	5:1

# **MODULE II**

UNIT	UNIT CODE	UNIT NAME	DURATION
CATEGORY			(Hours)
CORE	0612 551 04A	Computer Network Setup	200
CORE	0612 551 05A	Computer Network	220
		Software Installation	
		Total	420

#### **COMPUTER NETWORK SETUP**

**UNIT CODE:** 0612 551 04A

# **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Setup Computer Network

**Unit Duration: 200 Hours** 

### **Unit Description**

This unit covers the competencies required to setup a computer network. It involves assembling network components, testing the network, documenting the configurations and conducting user training.

## **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Setup Computer Network	50
2. Test Computer Network Connectivity	50
3. Document Computer Network Configurations	50
4. Conduct Computer Network User Training	50
TOTAL	200

<b>Learning Outcome</b>	Content	Suggested
		<b>Assessment Methods</b>
1. Setup computer	1.1 Network Components	Practical test
network.	1.1.1 Introduction to network	• Project
	components	Portfolio of
	1.1.2 Examples of network components	evidence
	1.1.2.1 Router	Oral questioning
	1.1.2.2 Switch	• Interviews
	1.1.2.3 Hub	Third party
	1.1.2.4 Modem	report
	1.1.2.5 Firewall	Written tests
	1.1.2.6 Access point	Case study

	1.1.2.7 Server
	1.1.2.8 Cable
	1.1.2.9 Wireless adapter
1	.1.3 Identifications of network tools
	1.1.3.1 Crimping tool
	1.1.3.2 Cable tester
	1.1.3.3 Wire stripper
	1.1.3.4 Multimeter
	1.1.3.5 Screwdriver set
	1.1.3.6 Ethernet cable and connectors
1.2	Networking standards
1	.2.1 Introduction to Cable termination
	IEEE 802.3 standards
1	.2.2 Type of cable termination
	standards
	1.2.2.1 T568A,
	1.2.2.2 T568B
1	.2.3 Methods of cable termination
	1.2.3.1 Crimped termination
	1.2.3.2 Compression termination
	1.2.3.3 Wire-wrap termination
	1.2.3.4 Insulation displacement
1.3	Network components and network
	devices configuration as per IEEE
	standards
	➤ IP addressing
	Routing configuration
	➤ Network security
1	.3.1 Wireless network configuration
•	

2. Test Computer	2.1 Network Component performance testing	<ul> <li>Practical test</li> </ul>
network	2.1.1 Types of computer network	<ul><li>Project</li></ul>
connectivity	component tests	<ul> <li>Portfolio of</li> </ul>
	2.1.1.1 Performance testing	evidence
	2.1.1.2 Functionality testing	<ul> <li>Oral questioning</li> </ul>
	2.1.1.3 Security testing	<ul> <li>Interviews</li> </ul>
	2.1.1.4 Resilience and Recovery	<ul> <li>Third party</li> </ul>
	Testing	report
	2.1.1.5 connectivity testing	• Written tests
	2.1.1.6 Media testing	• Case study
	2.1.1.7 Bandwidth testing	
	2.2 Network Performance test	
	2.3 Network testing reports	
	2.3.1 Types of network reporting.	
	2.3.1.1 Network performance test	
	report	
	2.3.1.2 Security vulnerability	
	assessment report	
	2.3.1.3 Quality of service test report	
	2.3.1.4 Incidence response exercise	
	report	
	2.4 Computer network Transmission media	
	2.4.1 Introduction to transmission media	
	2.4.2 Categories of transmission media	
	2.4.2.1 Bound/wired	
	2.4.2.2 Unbound/wireless	
	2.4.3 Types of transmission media	
	2.4.3.1 Coaxial cable	
	2.4.3.2 Fibre Optic	
	2.4.3.3 Twisted pair	
	2.4.3.4 Satellite	
	2.4.3.5 Microwave	

	2.4.4 Selection criteria for transmission	
	media	
	2.4.5 Types of network transmission	
	media testing	
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	2.4.5.1 Cable continuity testing	
	2.4.5.2 Crosstalk test	
	2.4.5.3 Bandwidth and throughput	
	testing	
	2.4.5.4 Signal quality testing	
	2.4.5.5 Wireless media testing	
3. Document	3.1 Network component configuration	Practical test
Computer	documentation	• Project
network	3.1.1. Importance of network	Portfolio of
configurations	configuration documentation.	evidence
	3.1.2. Types of documentations.	Oral questioning
	3.1.2.1 Device configuration	• Interviews
	3.1.2.2 Network topologies	Third party
	3.1.2.3 Security configuration.	report
	3.2 Introduction Network data points	• Written tests
	3.2.2 Types of Network Data Points	Case study
	3.2.2.1 Ethernet ports	• Written tests
	3.2.2.2 Coaxial cable outlets	Case study
	3.2.2.3 Fibre optic terminals	
	3.2.3 Importance of Network Data	
	Points	
	3.2.4 Factors to Consider When	
	Installing Network Data Points	
	3.2.5 Common Applications of	
	Network Data Points	
	3.2.6 Best practices for data points	
	management	
	3.3 Labelling of Network topology	
	designs	

4. Conduct Computer	4.1 Basic r	network navigation training	•	Practical test
Network user	4.1.1	Importance of network user	•	Project
training		training.	•	Portfolio of
	4.1.2	Types of network training		evidence
		materials	•	Oral questioning
	4.1.3	Preparing for the network user	•	Interviews
		training.	•	Third party
	4.1.4	Types of user training.		report
	4.1.5	Conducting network user	•	Written tests
		training.	•	Case study
	4.2 Networ	rk troubleshooting		
	4.2.1	Importance of network trouble		
		shooting		
	4.2.2	Common issues in network		
		trouble shooting		
	4.2.3	Network troubleshooting process		
	4.2.4	Network troubleshooting tools		
	4.2.5	Troubleshooting methodology		
	4.3 Data ba	ackup and recovery		
	4.3.1	Data identification and		
		classification		
	4.3.2	Backup strategy design		
	4.3.3	Selection of backup solutions		
	4.3.4	Implementation of backup		
		procedures		
	4.3.5	Regular backup execution		
	4.3.6	Monitoring and verification		

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.

- Projects.
- Demonstrations.
- Site visits.

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			
1.	Textbooks		13 pcs	2:1
2.	Installation manuals			
3.	Flip Charts			
4.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infras	structure		
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1
C	Consumable materials			
7.	Printing papers		1 ream	1:20
8.	Toners/Cartridges		2 pcs	13:1
9.	Assorted colour of whiteboard markers			
D	Tools and Equipment		1	
17.	Computers		25 pcs	1:1
18.	Projector		1 pc	25:1
19.	Signal testers		5 pcs	5:1
20.	Header checker		25 pcs	1:1
21.	Crimping tools		13 pcs	2:1
22.	Cable tester		5 pcs	5:1
23.	Punch Downs		5 pcs	5:1
24.	Switches		5pcs	5:1
25.	Repeaters		5pcs	5:1
26.	Routers/modem		5pcs	5:1
27.	Network tool kit		25 pcs	1:1
28.	Gateways		5pcs	5:1
29.	Packets of RJ45		300 pcs	1:10
30.	Fibre Modules (SFP)		5pcs	5:1
31.	UTP Ethernet Cable		300 meters	1:10
32.	Antistatic gloves		25 pairs	1:1

#### COMPUTER NETWORK SOFTWARE INSTALLATION

**UNIT CODE:** 0612 551 05A

#### **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Install Computer Network Software

**Unit Duration: 200 Hours** 

### **Unit Description**

This unit covers the competencies required to install computer network software. It involves performing computer software installation, testing computer network software and conducting computer network software user training.

### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Conduct Network Software Simulation	30
2. Perform Computer Network Software Installation	30
3. Test Computer Network Software	30
4. Conduct Computer Network Software User Training	50
5. Monitor Computer Network Software Performance	60
TOTAL	200

<b>Learning Outcome</b>	Content	Suggested
		<b>Assessment Methods</b>
1. Conduct	1.1 Computer network software	
Network	requirements	
Software	1.1.1 Introduction to computer software	
Simulation	1.1.2 Computer network software	
	1.1.2.1 Network protocols and services	
	1.1.2.2 Operating systems	
	1.1.2.3 Network management software	
	1.1.2.4 Remote desktop software	

	1.1.2.5 Network backup and recovery	
	software	
	1.1.2.6 VoIP software	
	1.2 Introduction to Installation and	
	configuration of Computer network	
	simulation Software	
	1.2.1 Types of Computer network	
	simulation Software	
	1.2.1.1 Cisco (packet tracer)	
	1.2.1.2 Graphical Network Simulator	
	1.2.1.3 Wire shark	
	1.2.2 Uses of network simulators	
	1.2.3 Best practices in Installation and	
	configuration of Computer	
	network simulation Software	
	1.3 Basic Network Simulations activities	
	1.3.1 Simple Network Design	
	1.3.2 Troubleshooting Network Issues	
	1.3.3 Configuring Basic Protocols	
2. Perform	2.1 Network operating system Installation	Practical test
Computer	2.1.1 Introduction to computer Network	• Project
Network	operating system	Portfolio of
software	2.1.2 Functions of a NOS	evidence
installation	2.1.2.1 File Sharing	Oral questioning
	2.1.2.2 Print Sharing	• Interviews
	2.1.2.3 Resource Management	Third party
	2.1.2.4 Security	report
	2.1.2.5 Network Management	Written tests
	2.1.3 Features of Using a NOS	Case study
	2.1.3.1 User authentication and	
	authorization:	
	2.1.3.2 File and directory services	
	2.1.3.3 Network security	
	2.1.3.4 Backup and recovery	

2.1.3.5 Remote management	
2.1.3.6 Monitoring and reporting	
2.1.4 Benefits of Using a NOS	
2.1.4.1 Improved network	
performance	
2.1.4.2 Enhanced security	
2.1.4.3 Simplified network	
management	
2.1.4.4 Increased collaboration	
2.1.4.5 Cost savings	
2.2 Network monitoring and management	
tools	
2.2.1 Network management tools	
2.2.1.1 FortiManager	
2.2.1.2 OpManager Plus	
2.2.1.3 Azure Virtual	
2.2.1.4 WANQuantum Spark Security	
Management Portal	
2.2.2 Network monitoring tools	
2.2.2.1 Paessler PRTG Network	
Monitor	
2.2.2.2 Progress WhatsUp Gold	
2.2.2.3 Nagios XILogicMonitor	
2.2.2.4 SolarWinds Network	
2.2.2.5 Performance Monitor	
2.2.2.6 Wireshark	
2.2.2.7 Nagios	
2.2.2.8 Zabbix	
2.2.2.9 Cisco Prime Infrastructure	
2.3 Network monitoring tools configuration	
2.3.1 Types of network monitoring	
tools	
2.3.1.1 Traffic monitoring tools	
2.3.1.2 Performance monitoring tools	

	2.3.1.3 Security monitoring tools	
	2.3.2 Network monitoring tools	
	configuration strategies	
3. Test Computer	3.1 Network Software Testing	Practical test
Network	3.1.1 Meaning and importance of	• Project
Software	software testing.	Portfolio of
	3.1.2 Types of computer network	evidence
	Software testing performed as per	Oral questioning
	user requirements	• Interviews
	3.1.2.1 Exploratory testing	Third party
	3.1.2.2 Test case design	report
	3.1.2.3 Defect reporting	• Written tests
	3.1.2.4 Performance testing	• Case study
	3.1.2.5 Security testing	
	3.1.2.6 User acceptance testing	
	3.1.2.7 Functionality test	
	3.1.3 Continuous Improvement of	
	Computer Network Software	
	3.1.3.1 Regular Reviews	
	3.1.3.2 Security Awareness	
	3.1.3.3 Training Incident Response	
	Plan	
	3.1.3.4 Proactive Monitoring	
	3.2 Performing Corrective Actions on	
	Computer Network Software	
	3.2.1 Corrective actions	
	3.2.2 Patch Management	
	3.2.3 Configuration Management	
	3.2.4 Security Measures	
	3.2.5 Network Troubleshooting	
	3.2.6 Performance Optimization	
	3.2.7 Backup and Recovery	
	3.2.8 Continuous Improvement of	
	Computer Network Software	

	3.2.8.1 Regular Reviews	
	3.2.8.2 Security Awareness	
	3.2.8.3 Training Incident Response	
	Plan	
	3.2.8.4 Proactive Monitoring	
	3.3 Introduction to Computer software	
	functionality test report	
	3.3.1 Steps in conducting Computer	
	software functionality test	
	3.3.2 Computer software Functional	
	testing types	
	3.3.2.1 Unit testing	
	3.3.2.2 Smoke testing	
	3.3.2.3 User acceptance	
	3.3.2.4 Regression testing	
	3.3.2.5 Localization testing	
4. Conduct	4.1 User skill gap	Practical test
Computer	4.1.1 Meaning of skill gap in computer	• Project
Network	networks	Portfolio of
software user	4.1.2 Identification of skill gap in	evidence
training	computer networks	Oral questioning
	4.2 User training manuals	• Interviews
	4.2.1 Definition of training manual	Third party
	4.2.2 Types of computer network	report
	training manuals	• Written tests
	4.2.2.1 Cisco network training manual	Case study
	4.2.2.2 Microsoft certified network	Written tests
	engineer associates	Case study
	4.2.2.3 Linux network training manual	
	4.3 Network user training	
	4.3.1 Key Concepts Network user	
	training	
	4.3.1.1 Basic network concepts and	
	terminologies	
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	4.3.1.2 Connecting to the networks		
	4.3.1.3 Network security best practices		
	4.3.1.4 Resources access and file		
	sharing		
	4.3.1.5 Performance optimization		
	4.4 Training reports		
	4.4.1 Meaning and identification of		
	computer networks training		
	reports.		
	4.4.2 Types of computer networks		
	training reports		
	4.4.2.1 Training evaluation report		
	4.4.2.2 Training completion report		
5. Monitor	5.1 Real-time network monitoring	0	Practical test
computer	5.1.1 Types of network software	0	Project
network	performance real –time monitoring.	0	Portfolio of
software	5.1.1.1 SNMP		evidence
performance	5.1.1.2 Packet sniffers	0	Oral
	5.1.1.3 Performance monitoring tools		questioning
	5.1.1.4 Flow-based analytics	0	Interviews
	5.2 Bandwidth and Throughput analysis	0	Third party
	5.2.1 Definition of Bandwidth and		report
	Throughput	0	Written tests
	5.2.2 Factors Affecting Throughput	0	Case study
	analysis	0	Written tests
	5.2.2.1 Network Congestion	0	Case study
	5.2.2.2 Network Congestion		•
	5.2.2.3 Latency		
	5.2.2.4 Packet Loss		
	5.2.2.5 Protocol Overhead		
	5.2.2.6 Hardware Limitations		
	5.2.3 Tools for measuring and		
	optimizing throughput and		
	bandwidth		
	ould within		

5.2.4 Network performance monitoring
tools
5.2.4.1 Speed test applications
5.2.4.2 Quality of service
5.2.4.3 Traffic analysis
5.2.4.4 Bandwidth management and
control tools
5.2.4.5 Predictive analytics and
capacity planning tools
5.2.5 Best practices for managing
bandwidth and throughput
5.3 Network Alerts and notifications
5.3.1 Types of Network Alerts and
notifications
5.3.1.1 Security alerts
5.3.1.2 Performance alerts
5.3.1.3 Hardware alerts
5.3.1.4 Configuration alerts

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			
1.	Textbooks		13 pcs	2:1

2.	Installation manuals			
3.	Flip Charts			
4.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infrastr	ructure		
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1
C	Consumable materials			
7.	Printing papers		1 ream	1:20
8.	Toners/Cartridges		2 pcs	13:1
9.	Assorted colour of			
	whiteboard markers			
D	<b>Tools and Equipment</b>			
10.	Computers		25 pcs	1:1
11.	Projector		1 pc	25:1
12.	Flash drives		25 pairs	1:1
13.	External CD/DVD drives		13 pcs	2:1

# **MODULE III**

UNIT	UNIT CODE	UNIT NAME	DURATION
CATEGORY			(Hours)
CORE	0612 551 06A	Computer Network	210
		Security Configuration	
CORE	0612 551 07A	Computer Network	210
		Maintenance	
		Grand total	420

#### COMPUTER NETWORK SECURITY CONFIGURATION

**UNIT CODE:** 0612 551 06A

### **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Configure Computer Network Security

**Unit Duration: 210 Hours** 

### **Unit Description**

This unit covers the competencies required to configure computer network security. It involves conducting computer network risk assessment, performing computer network segmentation, configuring computer network firewall and conducting computer network security user training.

#### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Conduct Computer Network Risk Assessment	50
2. Perform Computer Network Segmentation	60
3. Configure Computer Network Firewall	60
4. Conduct Computer Network Security User Training	40
TOTAL	210

<b>Learning Outcome</b>	Content	Suggested
		Assessment
		Methods
1. Conduct	1.1 Inventory of computer network	Practical test
computer	1.1.1 Introduction of computer network	• Project
network risk	inventory.	Portfolio of
assessment	1.1.2 Types of computer network inventory.	evidence
	1.1.2.1 Hardware inventory	

- 1.1.2.2 Software inventory
- 1.1.2.3 IP address inventory
- 1.1.2.4 Device configuration inventory
- 1.2 Identify and prioritize security threats and vulnerabilities
  - 1.2.1 Introduction to computer network, security threats and vulnerabilities.
  - 1.2.2 Categories of computer network, security threats
    - 1.2.2.1 Internal (Outdated or unpatched software Misconfigured firewalls / operating systems, Denial of service, Man in the middle attack etc)
    - 1.2.2.2 External (Malware attacks, Social engineering attacks, Phishing etc)
  - 1.2.3 Types of computer network vulnerabilities.
- 1.3 Develop security Controls
  - 1.3.1 Introduction to computer network security controls.
  - 1.3.2 Types of computer network security controls.
    - 1.3.2.1 Preventive
    - 1.3.2.2 Detective controls
    - 1.3.2.3 Corrective controls
    - 1.3.2.4 Deterrent controls
    - 1.3.2.5 Compensating controls
    - 1.3.2.6 Administrative control
    - 1.3.2.7 Logical/technical control
    - 1.3.2.8 Physical controls
    - 1.3.2.9 Technological controls
- 1.4 Risk assessment documentation

- Oral questioning
- Interviews
- Third party report
- Written tests
- Case study

	1.4.1 Meaning of computer network Risk	
	Assessment Report	
	1.4.2 Types of computer network Risk	
	Assessment Report.	
	1.4.2.1 Qualitative Risk Assessment Report	
	1.4.2.2 Quantitative Risk Assessment	
	Report	
	1.4.2.3 Operation Risk Assessment Report	
2. Perform	2.1 IP addressing scheme.	• Practical test
computer	2.1.1 IP addressing and subnetting	<ul><li>Project</li></ul>
network	2.1.2 IP address fundamentals	<ul> <li>Portfolio of</li> </ul>
segmentation	2.1.2.1 Physical address. MAC address.	evidence
	2.1.2.2 Logical address. IP address.	<ul><li>Oral</li></ul>
	2.1.2.3 Hostname.	questioning
	2.1.2.4 IPv4 vs. IPv6	<ul><li>Interviews</li></ul>
	2.1.2.5 Classful addressing	<ul><li>Third party</li></ul>
	2.1.2.6 Static vs. Dynamic IP Addressing	report
	2.1.2.7 Public vs. Private IP Addresses	• Written tests
	2.1.3 Steps in Designing an IP Addressing	• Case study
	Scheme	
	2.2 Network segmentation	
	2.2.1 Introduction to network segmentation	
	2.2.1.1 Definition of network	
	segmentation	
	2.2.1.2 Physical & logical segmentation	
	2.2.1.3 Importance of network	
	segmentation	
	2.2.2 Types of network segmentation	
	2.2.2.1 IP based	
	2.2.2.2 VLANs	
	2.2.2.3 Subnetting	
	2.2.2.4 Firewalls	
	2.2.2.5 Physical segmentation	

	2.2.3 Tools and techniques for network	
	segmentation	
	2.2.3.1 Firewalls, Routers, and Access	
	Control Lists (ACLs)	
	2.2.3.2 Network Access Control (NAC)	
	2.2.4 Monitoring and Managing Network	
	Segments	
	2.3 Network privileges.	
	2.3.1 Introduction to network privilege	
	management	
	2.3.1.1 Definition of Network Privileges.	
	2.3.1.2 Roles of network privileges.	
	2.3.2 Types of Network Privileges:	
	2.3.2.1 Read, Write, Execute	
	2.3.3 Roles of Privilege Management in	
	Network Security	
	2.3.3.1 Administrator privileges	
	2.3.3.2 User privileges	
	2.3.3.3 Read-only access	
	2.3.3.4 Remote access privileges	
	2.3.4 implementation of network access	
	control	
	2.3.5 Understand Network Access	
	Requirements	
	2.3.6 Develop Access Control Policies	
	2.3.7 Select a Network Access Control	
	Solution	
3. Configure	3.1 Firewall security	• Practical test
network	3.1.1 Introduction to firewall security	• Project
firewall	3.1.2 Types of firewall security	Portfolio of
	3.1.2.1 Hardware firewall	evidence
	3.1.2.2 Software firewall	• Oral
	3.1.2.3 Cloud firewall	questioning

3.1.2.4 Open-source firewal	irce firewall	3.1.2.4 Open-source
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- 3.1.3 Firewall architecture and components
- 3.2 Firewall Zone and IP address
  - 3.2.1 Types of firewall zones
  - 3.2.2 IP address structure
    - 3.2.2.1 Network ID
    - **3.2.2.2 Hosting ID**
- 3.3 Access Control list
  - 3.3.1 Network Access Control List (ACL)Concepts
    - 3.3.1.1 Purpose of ACLs
    - 3.3.1.2 Wildcard mask in ACLs
    - 3.3.1.3 Types of IPv4 ACLs
- 3.4 Login and Firewall services
  - 3.4.1 Firewall login and configuration concepts
  - 3.4.2 Types of firewall services
    - 3.4.2.1 Packet filtering
    - 3.4.2.2 Stateful inspection
    - 3.4.2.3 Application-level gateway
    - 3.4.2.4 Virtualization
- 3.5 Firewall Configuration
  - 3.5.1 Concepts of Firewall configuration
  - 3.5.2 Steps of Firewall configuration
  - 3.5.3 Best practices for firewall configuration
  - 3.5.4 Objectives of firewall testing
  - 3.5.5 Steps of Firewall testing
  - 3.5.6 Tools for Firewall testing
  - 3.5.7 Best practices for firewall testing
- 3.6 Firewall management
  - 3.6.1 Concepts of firewall management
    - 3.6.1.1 Firewall maintenance
    - 3.6.1.2 Firewall monitoring

- Interviews
- Third party report
- Written tests
- Case study
- Written tests
- Case study

	3.6.1.3 Compliance and auditing	
	3.6.1.4 Firewall documentation	
4. Conduct	4.1 Security Awareness	Practical test
Computer	4.1.1 Introduction to computer network	<ul><li>Project</li></ul>
Network	security awareness	Portfolio of
security user	4.1.2 User and customer training method	s evidence
training	4.2 Network security implementation	• Oral
	4.2.1 User training on implementation of	questioning
	Network security practices	<ul> <li>Interviews</li> </ul>
	4.2.1.1 Network security policies	• Third party
	4.2.1.2 Network security best practices	report
	4.2.1.3 Network segmentation user	• Written tests
	training	• Case study
	4.2.1.4 Firewall implementation	
	4.3 Incidence Responses	
	4.3.1 User training on computer network	
	incident response.	
	4.3.2 Types of computer network inciden	t
	response	
	4.3.3 Components of incident response	
	training for users	
	4.3.4 Incident response team functions	
	and responsibilities	
	4.4 Regular updates	
	4.4.1 User training on computer networks	5
	regular updates.	
	4.4.2 Patch management	
	4.5 Network Compliance training	
	4.5.1 Concepts of computer networks	
	Compliance training.	
	4.5.2 Legal and regulatory requirement.	
	4.5.3 Compliance policies and procedure	s

4.5.4	Compliance monitoring and	
	auditing	
4.5.5	Emerging trends in computer	
	network compliance	
4.6 Netwo	rk testing and simulation	
4.6.1	Introduction to network testing and	
	simulation.	
4.6.2	Components of network testing and	
	simulation.	
4.	6.2.1 Network performance testing	
4.	6.2.2 Network security testing	
4.	6.2.3 Network simulation techniques	

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

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S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			, ,
1.	Textbooks		13 pcs	2:1
2.	Installation manuals			
3.	Flip Charts			
4.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infrasti	ructure		
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1

C	Consumable materials		
7.	Printing papers	1 ream	1:20
8.	Toners/Cartridges	2 pcs	13:1
9.	Assorted colour of whiteboard markers		
D	Tools and Equipment		
10.	Computers	25 pcs	1:1
11.	Projector	1 pc	25:1
12.	Flash drives	25 pairs	1:1
13.	External CD/DVD drives	13 pcs	2:1

#### **COMPUTER NETWORK MAINTENANCE**

**UNIT CODE:** 0612 451 07A

### Relationship to Occupational Standards

This unit addresses the Unit of Competency: Perform Computer Network Maintenance

**Unit Duration: 210 Hours** 

### **Unit Description**

This unit covers the competencies required to perform computer network repair and maintenance. It involves troubleshooting computer network components, performing computer network component repair and maintaining computer network.

### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Analyse Computer Network Performance	40
2. Troubleshoot Computer Network Component	70
3. Perform Computer Network Components Repair	60
4. Maintain Computer Network	40
TOTAL	210

Learning Outcome	Content	Suggested	
		Assessment	
		Methods	
1. Analyze	1.1 Computer Network Traffic analysis.	Practical test	
Computer	1.1.1 Introduction to network traffic	• Project	
Network	analysis	Portfolio of	
Performance	1.1.2 Concepts and metrics in network	evidence	
	traffic analysis	Oral questioning	
	1.1.3 Types of Network Traffic and	Interviews	
	Protocols		

1.1.4 TCP/IP, UDP, ICMP and other common protocols  1.1.4.1 Unicast traffic  1.1.4.2 Broadcast traffic  1.1.4.3 Multicast traffic  1.1.5.1 Wireshark,  1.1.5.1 Wireshark,  1.1.5.2 tepdump,  1.1.5.3 SolarWinds, NetFlow  1.1.6 Implementation of network traffic analysis  1.1.6.1 Locate all key network components  1.1.6.2 Using network monitoring software  1.1.6.3 Create alerts for component health and metrics  1.1.6.4 Bandwidth monitoring  1.1.6.5 Packet inspection  1.1.6.6 Performance optimization  1.1.6.7 Forensic analysis  1.1.6.8 Real-time monitoring and alerts  1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and Technologies				
1.1.4.1 Unicast traffic 1.1.4.2 Broadcast traffic 1.1.4.3 Multicast traffic 1.1.5 Tools for Network Traffic Analysis 1.1.5.1 Wireshark, 1.1.5.2 tepdump, 1.1.5.3 SolarWinds, NetFlow 1.1.6 Implementation of network traffic analysis 1.1.6.1 Locate all key network components 1.1.6.2 Using network monitoring software 1.1.6.3 Create alerts for component health and metrics 1.1.6.4 Bandwidth monitoring 1.1.6.5 Packet inspection 1.1.6.6 Performance optimization 1.1.6.7 Forensic analysis 1.1.6.8 Real-time monitoring and alerts 1.2 Network Bandwidth utilization monitoring 1.2.1 Introduction to Network Bandwidth Utilization 1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.1.4 TCP	P/IP, UDP, ICMP and other	•	Third party
1.1.4.2 Broadcast traffic 1.1.4.3 Multicast traffic 1.1.5 Tools for Network Traffic Analysis 1.1.5.1 Wireshark, 1.1.5.2 tepdump, 1.1.5.3 SolarWinds, NetFlow 1.1.6 Implementation of network traffic analysis 1.1.6.1 Locate all key network components 1.1.6.2 Using network monitoring software 1.1.6.3 Create alerts for component health and metrics 1.1.6.4 Bandwidth monitoring 1.1.6.5 Packet inspection 1.1.6.6 Performance optimization 1.1.6.7 Forensic analysis 1.1.6.8 Real-time monitoring and alerts 1.2 Network Bandwidth utilization monitoring 1.2.1 Introduction to Network Bandwidth Utilization 1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	com	nmon protocols		report
1.1.4.3 Multicast traffic  1.1.5 Tools for Network Traffic Analysis  1.1.5.1 Wireshark,  1.1.5.2 tepdump,  1.1.5.3 SolarWinds, NetFlow  1.1.6 Implementation of network traffic analysis  1.1.6.1 Locate all key network components  1.1.6.2 Using network monitoring software  1.1.6.3 Create alerts for component health and metrics  1.1.6.4 Bandwidth monitoring  1.1.6.5 Packet inspection  1.1.6.6 Performance optimization  1.1.6.7 Forensic analysis  1.1.6.8 Real-time monitoring and alerts  1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	1.1.4.1 \	Unicast traffic	•	Written tests
1.1.5 Tools for Network Traffic Analysis 1.1.5.1 Wireshark, 1.1.5.2 tepdump, 1.1.5.3 SolarWinds, NetFlow 1.1.6 Implementation of network traffic analysis 1.1.6.1 Locate all key network components 1.1.6.2 Using network monitoring software 1.1.6.3 Create alerts for component health and metrics 1.1.6.4 Bandwidth monitoring 1.1.6.5 Packet inspection 1.1.6.6 Performance optimization 1.1.6.7 Forensic analysis 1.1.6.8 Real-time monitoring and alerts 1.2 Network Bandwidth utilization monitoring 1.2.1 Introduction to Network Bandwidth Utilization 1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.1.4.2 l	Broadcast traffic	•	Case study
1.1.5.1 Wireshark, 1.1.5.2 tepdump, 1.1.5.3 SolarWinds, NetFlow 1.1.6 Implementation of network traffic analysis 1.1.6.1 Locate all key network components 1.1.6.2 Using network monitoring software 1.1.6.3 Create alerts for component health and metrics 1.1.6.4 Bandwidth monitoring 1.1.6.5 Packet inspection 1.1.6.6 Performance optimization 1.1.6.7 Forensic analysis 1.1.6.8 Real-time monitoring and alerts 1.2 Network Bandwidth utilization monitoring 1.2.1 Introduction to Network Bandwidth Utilization 1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.1.4.3 I	Multicast traffic		
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analysis  1.1.6.1 Locate all key network components  1.1.6.2 Using network monitoring software  1.1.6.3 Create alerts for component health and metrics  1.1.6.4 Bandwidth monitoring  1.1.6.5 Packet inspection  1.1.6.6 Performance optimization  1.1.6.7 Forensic analysis  1.1.6.8 Real-time monitoring and alerts  1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	1.1.5.3 \$	SolarWinds, NetFlow		
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components  1.1.6.2 Using network monitoring software  1.1.6.3 Create alerts for component health and metrics  1.1.6.4 Bandwidth monitoring 1.1.6.5 Packet inspection 1.1.6.6 Performance optimization 1.1.6.7 Forensic analysis 1.1.6.8 Real-time monitoring and alerts 1.2 Network Bandwidth utilization monitoring 1.2.1 Introduction to Network Bandwidth Utilization 1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	anal	ysis		
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software  1.1.6.3 Create alerts for component health and metrics  1.1.6.4 Bandwidth monitoring  1.1.6.5 Packet inspection  1.1.6.6 Performance optimization  1.1.6.7 Forensic analysis  1.1.6.8 Real-time monitoring and alerts  1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and		components		
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health and metrics  1.1.6.4 Bandwidth monitoring  1.1.6.5 Packet inspection  1.1.6.6 Performance optimization  1.1.6.7 Forensic analysis  1.1.6.8 Real-time monitoring and alerts  1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	s	software		
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1.1.6.7 Forensic analysis 1.1.6.8 Real-time monitoring and alerts 1.2 Network Bandwidth utilization monitoring 1.2.1 Introduction to Network Bandwidth Utilization 1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.1.6.5 l	Packet inspection		
1.1.6.8 Real-time monitoring and alerts  1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	1.1.6.6 1	Performance optimization		
1.2 Network Bandwidth utilization monitoring  1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms 1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.1.6.7 1	Forensic analysis		
monitoring  1.2.1 Introduction to Network Bandwidth	1.1.6.8 1	Real-time monitoring and alerts		
1.2.1 Introduction to Network Bandwidth Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	1.2 Network B	Bandwidth utilization		
Utilization  1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	monitoring			
1.2.2 Definition of terms  1.2.2.1 Monitoring  1.2.2.2 bandwidth,  1.2.2.3 throughput,  1.2.2.4 latency,  1.2.2.5 packet loss  1.2.3 Bandwidth Monitoring Tools and	1.2.1 Intro	oduction to Network Bandwidth		
1.2.2.1 Monitoring 1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	Utili	ization		
1.2.2.2 bandwidth, 1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.2.2 Defi	inition of terms		
1.2.2.3 throughput, 1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.2.2.1 I	Monitoring		
1.2.2.4 latency, 1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.2.2.2 t	bandwidth,		
1.2.2.5 packet loss 1.2.3 Bandwidth Monitoring Tools and	1.2.2.3 t	throughput,		
1.2.3 Bandwidth Monitoring Tools and	1.2.2.41	latency,		
	1.2.2.5 1	packet loss		
Technologies	1.2.3 Band	dwidth Monitoring Tools and		
	Tecl	hnologies		

1.2.3.1 N	letFlow,
1.2.3.2 P	RTG,
1.2.3.3 S	olarWinds
1.2.3.4 V	Veb browsing monitoring
1.2.3.5 F	ile downloads monitoring
1.3 Computer n	etwork Latency measurement
1.3.1 Intro	duction to Network Latency
Meas	surement
1.3.2 Defin	nition of terms
1.3.2.1 N	letwork latency
1.3.2.2 ji	tter,
1.3.2.3 rd	ound-trip time (RTT)
1.3.3 Type	s of Latency and
meas	urements
1.3.4 Tools	s for Network Latency
Meas	surement
1.3.4.1 P	ing
1.3.4.2 T	raceroute
1.3.4.3 V	Vireshark
1.3.4.4 N	letwork monitoring tools
1.4 Network Do	evice performance monitoring
1.4.1 Intro	duction to Network Device
Perfo	ormance Monitoring
1.4.2 Impo	rtance of monitoring network
devid	ees
1.4.3 Netw	ork monitoring criteria
1.4.3.1 C	PU usage,
1.4.3.2 N	1emory utilization,
1.4.3.3 B	andwidth,
1.4.3.4 E	rror rates
1.4.4 Key	concepts for Monitoring
Netw	rork Devices
1.4.4.1 N	Metrics tracking
1.4.4.2 A	lerting

	1.4.4.3 Real-time monitoring	
	1.4.4.4 Security monitoring	
	1.4.4.5 Latency, packet loss, error	
	rates, and uptime	
	1.4.4.6 memory and CPU usage in	
	network device	
	1.4.5 Network Device Performance	
	Optimization Techniques	
	1.4.6 Optimizing device settings for	
	better performance.	
	1.4.7 Implementing load balancing to	
	reduce device load.	
	1.4.8 Adjusting network topology for	
	optimal device performance.	
2. Troubleshoot	2.1 Basic Electronic skills	Practical test
computer	2.1.1 Introduction to basic electronic	<ul><li>Project</li></ul>
network	skills	<ul><li>Portfolio of</li></ul>
components	2.1.1.1 Electricity and circuits	evidence
Components	Components	Oral
	2.1.1.2 Electronic devices	questioning
	2.1.1.2 Electronic devices  2.1.1.3 Power supplies	<ul><li>Interviews</li></ul>
	2.1.1.4 Analog and Digital signals	<ul><li>Third party</li></ul>
	2.1.1.5 Electronic measurement	report
	2.1.1.6 Safety and practical	<ul><li>Written tests</li></ul>
	considerations	<ul><li>Case study</li></ul>
	2.2 Network component testing	• Case study
	2.2.1 Types of network components tests	
	2.2.1.1 Cable continuity test	
	2.2.1.2 Connectivity test	
	2.2.1.3 Performance test	
	2.2.1.4 Security test	
	2.2.1.4 Security test 2.2.1.5 Load test	
	2.2.1.6 Protocol test	
	2.3 Network Configuration verification	
	2.5 Network Configuration verification	

	2.3.1 Concepts of Network configuration	
	verification	
	2.3.2 Understanding network topologies	
	2.3.3 Device configuration checks	
	2.3.4 Network service configuration	
	checks	
	2.3.5 Security configurations checks	
	2.3.6 Performance testing checks	
	2.4 Network Logging and error message	
	review	
	2.5 Preparation of network troubleshooting	
	Report	
3. Perform	2.6 Safety measures	Practical test
computer	2.6.1 Introduction to computer network	• Project
network	Safety measures	Portfolio of
component	2.7 Faulty network component	evidence
repair	2.7.1 Importance of network	• Oral
	maintenance	questioning
	2.7.2 Types of computer network	• Interviews
	components faults	<ul><li>Third party</li></ul>
	2.7.2.1 Switch faults	report
	2.7.2.2 Router fault	• Written tests
	2.7.2.3 Cabling faults	• Case study
	2.7.2.4 Server faults	• Written tests
	2.8 Computer network problem-solving	• Case study
	procedure	
	2.8.1 Network components	
	Troubleshooting process	
	2.8.2 Types of network component repair	
	2.9 Network monitoring and maintenance	
	tools	
	2.10 Faults Identifications	
	2.10.1 Procedures of identifying network	
	faults	

	2.10.2 Types of network faults	
	2.10.2.1 Transmission errors	
	2.10.2.2 Network latency	
	2.10.2.3 Hardware faults	
	2.10.2.4 Protocol faults	
	2.10.2.5 Configuration errors	
	2.10.2.6 Data packet loss	
	2.10.3 Possible Solution for computer	
	networks faults	
	2.11 Network component repair	
	2.11.1 General network components	
	Repair procedures	
	2.11.1.1 Diagnosis	
	2.11.1.2 Isolation	
	2.11.1.3 Repair process	
	2.11.1.4 Documentation	
	2.11.2 Best practices for network	
	component repair	
	2.12 E-waste Management	
	2.12.1 Network components disposal	
	methods	
	2.12.1.1 Recycling	
	2.12.1.2 Donation	
	2.12.1.3 Incineration	
	2.12.2 Emerging trends in E-waste	
	disposal	
4. Maintain	4.1 Network Hardware and Software	Practical test
computer	maintenance	• Project
network	4.1.1 Introduction to computer networks	• Portfolio of
	hardware and software maintenance	evidence
	4.1.2 Types of hardware and software	• Oral
	maintenance	questioning
	4.1.2.1 Preventive	• Interviews

4.1.2.2 Adaptive	Third party
4.1.2.2 Adaptive 4.1.2.3 Corrective	
4.1.2.4 Predictive	report  • Written tests
4.1.2.4 Predictive 4.2 Network Monitoring	
	• Case study
4.2.1 Concepts of Network monitoring	
and Performance optimization	
4.2.2 Types of network monitoring	
4.2.2.1 SNMP monitoring	
4.2.2.2 Flow based monitoring	
4.2.2.3 Packet capture and	
monitoring	
4.2.3 Types Network monitoring tools	
4.2.4 Best practices for network	
monitoring and performance	
optimization	
4.3 Backup and disaster recovering	
4.3.1 Introduction to network disaster	
recovery	
4.3.2 Types of network backup	
4.3.2.1 Full backup	
4.3.2.2 Incremental backup	
4.3.2.3 Deferential backup	
4.3.3 Disaster recovery planning	
4.3.4 Backup and disaster recovery tools	
4.3.5 Best practices for backup and	
disaster recovery	
4.4 Documentation and inventory	
maintenance	
4.4.1 Types of documentation	
4.4.1.1 Network documentation	
4.4.1.2 Network inventory	
4.4.2 Best practices for network	
documentation and inventory	

4.5 Con	nputer network compliance and	
regu	latory updates	
4.5.1	Common regulations affecting	
	computer networks	
4.5.2	Regulatory Updates in network	
	compliance	
4.5.3	Best practices forkeep up with	
	compliance and regulatory updates	
	4.5.3.1 Regular audit and reviews	
	4.5.3.2 Continuous monitoring and	
	threat detection	
4.5.4	User training	

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

S/No.		Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			
1.	Textbooks		13 pcs	2:1
2.	Installation manuals			
3.	Flip Charts			
4.	PowerPoint presentations F	For trainer's use		
В	Learning Facilities & infrastructure			
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1

C	Consumable materials		
7.	Printing papers	1 rean	n 1:20
8.	Toners/Cartridges	2 pcs	13:1
9.	Assorted colour of whiteboard markers		
D	Tools and Equipment		
10.	Computers	25 pcs	1:1
11.	Projector	1 pc	25:1
12.	Flash drives	25 pai	rs 1:1
13.	External CD/DVD drives	13 pcs	2:1

## **MODULE IV**

UNIT	UNIT CODE	UNIT NAME	DURATION
CATEGORY			(Hours)
CORE	0612 551 08A	Computer Network Security	220
		Monitoring	
COMMON	0714 541 09A	Basic Electronics	100
BASIC	0417 551 10A	Work Ethics and Practices	40
	360		

#### COMPUTER NETWORK SECURITY MONITORING

UNIT CODE: 0612 551 08A

### **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Monitor Computer Network Security

**Unit Duration: 220 Hours** 

#### **UNIT DESCRIPTION**

This unit covers the competencies required to monitor computer network security. It involves conducting computer network security assessment, monitoring computer network firewall activities and performing fundamental computer networking segmentation.

### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Conduct computer network security assessment	50
2. Monitor Computer Network Firewall activities	90
3. Perform fundamental Computer Network segmentation	80
TOTAL	220

Elements	Performance Criteria	Suggested Assessment
These describe the	These are assessable statements which	Methods
key outcomes which	specify the required level of	
make up workplace	performance for each of the elements	
functions	(Bold and italicized terms are elaborated in the range)	

1. Conduct	1.1 Network Security Threats &	2	Practical test
computer	Vulnerabilities	3	Project
network	1.1.1 Introduction to computer	4	Portfolio of evidence
security	network security	5	Oral questioning
assessment	1.1.2 Importance of computer	6	Interviews
	network security	7	Third party report
	1.1.2.1 Preventing unauthorized	8	Written tests
	access:	9	Case study
	1.1.2.2 Protecting data integrity:		
	1.1.2.3 Ensuring business		
	continuity:		
	1.1.3 Types of network security		
	threats and vulnerabilities		
	1.1.3.1 Malware		
	1.1.3.2 Phishing		
	1.1.3.3 Man in the middle attack		
	1.1.3.4 Denial of service attack		
	1.1.3.5 SQL injection		
	1.1.3.6 Weak authentication and		
	authorization		
	1.1.3.7 Physical security threats		
	1.2 Network Security Controls		
	1.2.1 Types of computer network		
	security controls		
	1.2.1.1 Preventive controls		
	1.2.1.2 Detective controls		
	1.2.1.3 Corrective controls		
	1.2.2 Implementation of computer		
	network security controls		
	1.2.2.1 Physical controls		
	• Lock & Keys		
	Biometrics		

- Access Cards & Badges
- CCTVs

#### 1.2.2.2 Technical controls

- Firewalls
- Data Encryption
- NetworkSegmentation
- Network monitoring and logging

#### 1.2.2.3 Administrative controls

- Access controls
- Employee training on security awareness.
- Screening and verification
- Authentication mechanism
- 1.3 Computer network risk assessment reports
  - 1.3.1 computer network risk assessment
  - 1.3.2 reasons for conducting computer network risk assessment
  - 1.3.3 Key components of a computer network risk assessment
  - 1.3.4 How to conduct a computer network risk assessment
  - 1.3.5 Tools and technologies for computer network risk assessment

	1.3.5.1 Planning and	
	preparation:	
	1.3.5.2 Threat analysis	
	1.3.5.3 Vulnerability scanners:	
	1.3.5.4 Risk management	
	software	
	1.3.6 Best practices for network	
	risk assessment	
	1.3.7 Documentation of the risk	
	assessment report	
2. Monitor	2.1 Computer Network Firewall	> Practical test
Computer	2.1.1 Introduction to computer	> Project
Network	network firewall	Portfolio of
Firewall	2.1.2 Importance of computer	evidence
activities	network firewall	> Oral
	2.1.3 Factors to consider in	questioning
	firewall monitoring	> Interviews
	2.1.4 Types of firewall logs	> Third party
	2.1.4.1 Traffic	report
	2.1.4.2 Event	Written tests
	2.1.4.3 System	Case study
	2.1.4.4 Threat	
	2.1.5 Tools and techniques used	
	in firewall monitoring	
	2.1.5.1 Packet filtering	
	2.1.5.2 Logging and reporting	
	2.1.5.3 Bandwidth	
	management	
	2.1.5.4 URL Filtering	
	2.1.5.5 SolarWinds Network	
	Performance Monitor	
	(NPM)	
	2.1.6 Best practices for firewall	
	management	

	2.2 Firewall updates	
	2.2.1 Importance of regular	
	firewall updates	
	2.2.2 procedure to updating	
	firewall firmware and	
	software	
	2.3 Computer network traffic.	
	2.3.1 Introduction to computer	
	network traffic monitoring.	
	2.3.2 Benefits of computer	
	network traffic monitoring	
	2.3.3 Monitoring of computer	
	network traffic	
	2.3.4 Computer Network traffic	
	monitoring tools	
	2.3.4.1 Wireshark	
	2.3.4.2 SolarWinds Network	
	Performance Monitor	
	(NPM)	
	2.3.4.3 Cisco Network	
	Assistant (CNA)	
3. Perform	3.1 IP addressing scheme.	• Practical test
fundamental	3.1.1 IP addressing and subnetting	<ul><li>Project</li></ul>
Computer	3.1.2 IP address fundamentals	<ul> <li>Portfolio of</li> </ul>
Network	3.1.2.1 Physical address. MAC	evidence
segmentation	address.	<ul> <li>Oral questioning</li> </ul>
	3.1.2.2 Logical address. IP	<ul><li>Interviews</li></ul>
	address.	<ul> <li>Third party report</li> </ul>
	3.1.2.3 Hostname.	• Written tests
	3.1.2.4 IPv4 vs. IPv6	• Case study
	3.1.2.5 Classful addressing	
	3.1.2.6 Static vs. Dynamic IP	
	Addressing	

- 3.1.2.7 Public vs. Private IP
  Addresses
- 3.1.3 Steps in Designing an IP

  Addressing Scheme
- 3.2 Network segmentation
  - 3.2.1 Introduction to network segmentation
    - 3.2.1.1 Definition of network segmentation
    - 3.2.1.2 Physical & logical segmentation
    - 3.2.1.3 Importance of network segmentation
  - 3.2.2 Types of network segmentation
    - 3.2.2.1 IP based
    - 3.2.2.2 VLANs
    - 3.2.2.3 Subnetting
    - 3.2.2.4 Firewalls
    - 3.2.2.5 Physical segmentation
  - 3.2.3 Tools and techniques for network segmentation
    - 3.2.3.1 Firewalls, Routers, and
      Access Control Lists
      (ACLs)
    - 3.2.3.2 Network Access
      Control (NAC)
  - 3.2.4 Monitoring and Managing
    Network Segments
- 3.3 Network privileges.
  - 3.3.1 Introduction to network privilege management
    - 3.3.1.1 Definition of Network Privileges.

3	.3.1.2 Roles of network	
	privileges.	
3.3.2	Types of Network Privileges:	
3	.3.2.1 Read, Write, Execute	
3.3.3	Roles of Privilege	
	Management in Network	
	Security	
3	.3.3.1 Administrator	
	privileges	
3	.3.3.2 User privileges	
3	.3.3.3 Read-only access	
3	.3.3.4 Remote access	
	privileges	
3.3.4	implementation of network	
	access control	
3.3.5	Understand Network Access	
	Requirements	
3.3.6	Develop Access Control	
	Policies	
3.3.7	Select a Network Access	
	Control Solution	

### **RANGE**

This section provides work environments and conditions to which the performance criteria apply. It allows for different work environments and situations that will affect performance.

•	Network security Threats &	•	Malware
	Vulnerabilities may include but not	•	Phishing
	limited to;	•	Man in the middle attack
		•	Denial of service attack
		•	SQL injection
		•	Weak authentication and authorization
		•	Physical security threats

Network Security Controls may	Firewalls
include but not limited to;	Network segmentation
	Network monitoring and logging
	Authentication mechanisms
Firewall activities may include but not	Packet filtering
limited to;	Logging and reporting
	Bandwidth management
	URL Filtering
IP addressing scheme may include but	Classful addressing
not limited to;	Private IP addressing
	Public IP addressing
Network segmentation may include but	• VLANs
not limited to;	Subnetting
	• Firewalls
	Physical segmentation
Network privileges may include but not	Administrator privileges
limited to;	User privileges
	Read-only access
	Remote access privileges

## **Suggested Methods of delivery**

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			

14.	Textbooks		13 pcs	2:1
15.	Installation manuals			
16.	Flip Charts			
17.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infrastr	ucture		
18.	Lecture/theory room		1	25:1
19.	Laboratory		1	25:1
I				
С	Consumable materials			
C 20.	Consumable materials Printing papers		1 ream	1:20
			1 ream 2 pcs	1:20
20.	Printing papers			
20. 21.	Printing papers  Toners/Cartridges			
20. 21.	Printing papers  Toners/Cartridges  Assorted colour of			
20. 21. 22.  D 23.	Printing papers  Toners/Cartridges  Assorted colour of whiteboard markers			
20. 21. 22. <b>D</b>	Printing papers  Toners/Cartridges  Assorted colour of whiteboard markers  Tools and Equipment		2 pcs 25 pcs 1 pc	13:1
20. 21. 22.  D 23.	Printing papers  Toners/Cartridges  Assorted colour of whiteboard markers  Tools and Equipment  Computers		2 pcs 25 pcs	13:1

#### **BASIC ELECTRONICS**

UNIT CODE: 0714 541 09A

#### **Relationship to Occupational Standards**

This unit addresses the unit of competency: Apply Basic Electronics

**Duration of Unit: 100 Hours** 

### **Unit description**

This unit specifies the competencies required to demonstrate basic skills of electronics. It includes managing electrical circuits, managing electronic components, applying semi-conductor theory, managing memory, applying number systems and binary coding and managing emerging trends in electronics

### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
1. Identify electric circuits	4
2. Identify electronic components	4
3. Apply semi-conductor theory	20
4. Classify computer memory	20
5. Apply logic gates	32
6. Perform Boolean algebra operations	20
TOTAL	100

Learning outcomes	Content	Suggested
		Assessment
		Methods
1. Identify electrical	1.1 Electrical circuit identification	• Practical
circuits	1.1.1 Definition of electrical	exercises
	circuit	• Written
	1.1.2 Components of electrical	Observation
	circuit	• Observation
	1.2 Electrical quantities and their S.I	• Oral
	units identification	

	1.2.1 Basic electrical quantities	
	and their units	
	1.2.1.1 Emf in volts	
	1.2.1.2 Current in	
	Amperes	
	1.2.1.3 Power in watts	
	1.2.1.4 Energy in joules	
	1.2.1.5 Resistance in	
	ohms	
	1.3 Types of electrical circuits	
	1.3.1 AC – Alternating Current	
	1.3.2 DC – Direct Current	
2. Identify Electronic	2.1 Identification of electronic	• Practical
components	components	exercises
	2.1.1 Resistor	• Written
	2.1.2 Capacitor	<ul> <li>Observation</li> </ul>
	2.1.3 Diode	• Oral
	2.1.4 Inductor	
	2.2 Characteristic of electronic	
	components.	
	2.3 Application of electronic	
	components.	
	2.4 Characteristics of integrated	
	circuit	
3. Apply semi-conductor	3.1 Explanation of semiconductor	• Practical
theory	theory	exercises
	3.2 Descriptions of structure of	• Written
	matter	<ul> <li>Observation</li> </ul>
	3.3 Explanation of Electrons in	• Oral
	conductors and semiconductors	
	3.4 Types of semiconductor	
	materials	
	3.4.1 Silicon	

	3.4.2 Germanium	
	3.5 Explanation of P-type and N-type	
	materials	
	3.6 Description of P-N junction	
	diodes	
	3.6.1 Forward biasing	
	3.6.2 Reverse biasing	
	3.7 Types and operations of	
	transistors	
	3.7.1 PNP type	
	3.7.2 NPN type	
	3.8 Application of Semiconductor	
	theory	
4. Classify computer	4.1 Identification of computer	Practical
memory	memories	exercises
	4.1.1 Definition of computer	• Written
	memory	<ul> <li>Observation</li> </ul>
	4.1.2 Classification of computer	• Oral
	memory	· Olui
	4.1.2.1 Primary memory	
	4.1.2.2 Secondary memory	
	4.1.3 Types of computer	
	memories	
	4.1.3.1 RAM	
	4.1.3.2 ROM	
	4.1.3.3 DAM	
	4.2 Identification of Memory	
	hierarchy speed	
	4.2.1 Registers	
	4.2.2 Cache memory	
	4.2.3 Main memory	
	4.2.4 Secondary storage	
	4.2.5 Tertiary storage	

	4.3 Identification of memory storage	
	levels	
	4.3.1 Internal	
	4.3.2 Main	
	4.3.3 Online	
	4.3.4 Offline bulk	
	4.4 Classify computer memories as	
	per the technology used	
	4.4.1 Semiconductor memory	
	4.4.2 Magnetic memory	
	4.4.3 Optical memory	
5. Apply logic gates	5.1 Identification of Logic gates	• Practical
	5.1.1 Definition of terms	exercises
	5.1.2 Types of logic gates	• Written
	5.1.2.1 AND Gate	<ul> <li>Observation</li> </ul>
	5.1.2.2 OR Gate	• Oral
	5.1.2.3 NOT Gate	
	5.1.2.4 NAND Gate	
	5.1.2.5 NOR Gate	
	5.1.2.6 XOR Gate	
	5.1.2.7 XNOR Gate	
	5.2 Development of Logic circuits	
	5.3 Simplification of Logic circuits	
	5.3.1 Logic circuits	
	Simplification Methods	
	5.3.1.1 Boolean Algebra	
	5.3.1.2 K-Maps	
	5.3.1.3 Quine-McCluskey	
	Algorithm	
	5.3.1.4 Software and CAD	
	Tools	
	5.4 Application of logic gates in	
	electronic circuits	

6. Perform Boolean	6.1 Identify key concepts in Boolean	• Practical
algebra operations	algebra	exercises
	6.1.1 Boolean variables	• Written
	6.1.2 Logical operations	<ul> <li>Observation</li> </ul>
	6.1.3 Boolean expressions	• Oral
	6.1.4 Laws and rules of	
	Boolean algebra	
	6.1.5 Truth tables	
	6.1.6 De Morgan's theorem	
	6.2 Demonstration of Boolean	
	expressions	
	6.3 Performance of Basic Boolean	
	operations	
	6.4 Methods of simplifying Boolean	
	expressions	
	6.5 Illustration of Boolean Laws and	
	Theorems	
	6.6 Simplification rules for Boolean	
	expressions	

# **Suggested Delivery Methods**

- Instructor led facilitation using active learning strategies
- Demonstration by trainer
- Practical work by trainee
- Viewing of related videos
- Group discussions
- Direct instructions

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			
10.	Textbooks		13 pcs	2:1
11.	Installation manuals			

12.	Flip Charts			
13.	PowerPoint presentations Fo	or trainer's use		
В	Learning Facilities & infrastruct	ture		
14.	Lecture/theory room		1	25:1
15.	Laboratory		1	25:1
C	Consumable materials			
16.	Printing papers		1 ream	1:20
17.	Toners/Cartridges		2 pcs	13:1
18.	Assorted colour of whiteboard markers			
D	Tools and Equipment	•		
33.	Computers		25 pcs	1:1
34.	Projector		1 pc	25:1
35.	Signal testers		5 pcs	5:1
36.	Header checker		25 pcs	1:1
37.	Crimping tools		13 pcs	2:1
38.	Cable tester		5 pcs	5:1
39.	Punch Downs		5 pcs	5:1
40.	Switches		5pcs	5:1
41.	Repeaters		5pcs	5:1
42.	Routers/modem		5pcs	5:1
43.	Network tool kit		25 pcs	1:1
44.	Gateways		5pcs	5:1
45.	Packets of RJ45		300 pcs	1:10
46.	Fibre Modules (SFP)		5pcs	5:1
47.	UTP Ethernet Cable		300 meters	1:10
48.	Antistatic gloves		25 pairs	1:1
49.	Ohmmeter			
50.	Ammeter			
51.	Digital Multi meter			
52.	Power supplies			
53.	Circuits			
54.	Semiconductor materials			
55.	Conductors e.g., copper, gold, silver			
56.	Insulators			
57.	Screw Drivers			

58.	Resistors		
59.	Capacitors		
60.	Logic gates		
61.	Inductors		
62.	Transistors		
63.	Transformers batteries, power supplies		
64.	Conducting wires		

#### **WORK ETHICS AND PRACTICES**

UNIT CODE: 0417 551 10A

### Relationship to Occupational Standards

This unit addresses the Unit of Competency: Apply work ethics and practices.

**Duration of Unit: 40 hours** 

### **Unit Description**

This unit covers competencies required to demonstrate employability skills. It involves the ability to: conduct self-management, promote ethical work practices and values, promote teamwork, manage workplace conflicts, maintain professional and personal development, apply problem-solving, and promote customer care.

#### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Apply self-management skills	10
2. Promote ethical practices and values	5
3. Promote teamwork	5
4. Maintain professional and personal development	5
5. Apply problem-solving skills	10
6. Promote customer care.	5
TOTAL	40

Learning Outcome	Content	Suggested Assessment Methods
1. Apply self-	1.1 Self-awareness	Observation
management skills	1.2 Formulating personal vision,	Written assessment
	mission, and goals	Oral assessment
	1.3 Healthy lifestyle practices	Third party reports
	1.4 Strategies for overcoming work	Portfolio of evidence
	challenge	• Project

Learning Outcome	Content	Suggested Assessment Methods
	<ul> <li>1.5 Emotional intelligence</li> <li>1.6 Coping with Work Stress.</li> <li>1.7 Assertiveness versus     aggressiveness and passiveness</li> <li>1.8 Developing and maintaining     high self-esteem</li> <li>1.9 Developing and maintaining     positive self-image</li> <li>1.10 Time management</li> <li>1.11 Setting performance targets</li> </ul>	• Practical
	1.12 Monitoring and evaluating performance targets	
2. Promote ethical work practices and values	<ul> <li>2.1 Integrity</li> <li>2.2 Core Values, ethics and beliefs</li> <li>2.3 Patriotism</li> <li>2.4 Professionalism</li> <li>2.5 Organizational codes of conduct</li> <li>2.6 Industry policies and procedures</li> </ul>	<ul> <li>Observation</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party reports</li> <li>Portfolio of evidence</li> <li>Project</li> <li>Practical</li> </ul>
3. Promote Teamwork	<ul> <li>3.1 Types of teams</li> <li>3.2 Team building</li> <li>3.3 Individual responsibilities in a team</li> <li>3.4 Determination of team roles and objectives</li> <li>3.5 Team parameters and relationships</li> <li>3.6 Benefits of teamwork</li> <li>3.7 Qualities of a team player</li> <li>3.8 Leading a team</li> </ul>	<ul> <li>Observation</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party reports</li> <li>Portfolio of evidence</li> <li>Project</li> <li>Practical</li> </ul>

Learning Outcome	Content	Suggested Assessment Methods
4. Maintain professional and personal development	3.9 Team performance and evaluation 3.10 Conflicts and conflict resolution 3.11 Gender and diversity mainstreaming 3.12 Developing Healthy workplace relationships 3.13 Adaptability and flexibility 3.14 Coaching and mentoring skills 4.1 Personal vs professional development and growth 4.2 Avenues for professional growth 4.3 Recognizing career advancement 4.4 Training and career opportunities 4.5 Assessing training needs 4.6 Mobilizing training resources 4.7 Licenses and certifications for professional growth and development 4.8 Pursuing personal and organizational goals 4.9 Managing work priorities and commitments	<ul> <li>Observation</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party reports</li> <li>Portfolio of evidence</li> <li>Project</li> <li>Practical</li> </ul>
	4.10 Dynamism and on-the-job learning	

Learning Outcome	Content	Suggested Assessment Methods	
5. Apply Problem-	5.1 Causes of problems	Observation	
solving skills	5.2 Methods of solving problems	Written assessment	
	5.3 Problem-solving process	Oral assessment	
	5.4 Decision making	Third party reports	
	5.5 Creative thinking and critical	Portfolio of evidence	
	thinking process in development	• Project	
	of innovative and practical	• Practical	
	solutions		
6. Promote Customer	6.1 Identifying customer needs	Observation	
Care	6.2 Qualities of good customer	Written assessment	
	service	Oral assessment	
	6.3 Customer feedback methods	Third party reports	
	6.4 Resolving customer concerns	Portfolio of evidence	
	6.5 Customer outreach programs	• Project	
	6.6 Customer retention	Practical	

# **Suggested Methods of Instruction**

- Instructor lead facilitation of theory using active learning strategies.
- Demonstrations
- Simulation/Role play
- Group Discussion
- Presentations
- Projects
- Case studies
- Assignments

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			
	1. Textbooks		5 pcs	5:1
	2. PowerPoint presentations	For trainer's use		
	3. Assorted colour of whiteboard markers	For trainer's use	2 packets	
	4. e-Didactics	For trainer's use		
	5. Flashcards			
	6. Flip charts			
	7. Whiteboard			
В	Learning Facilities & infrastructure			
	1. Lecture/theory room		1	25:1
C	Consumable materials			
	1. Printing Papers		1 ream	1:20
	2. Toners		2 pcs	13:1
	3. Internet connection			
D	Tools and Equipment			
	1. Projectors		1	25:1
	2. Printers		4	6:1
	3. Computers/Mobile Phones		25 pcs	1:1

## **MODULE V**

	UNIT CODE	UNIT NAME	DURATION	CREDIT
UNIT			(Hours)	FACTORS
CATEGORY				
COMMON	0541 551 11A	Discrete	160	16.0
		Mathematical		
		Concepts		
CORE	0612 551 12A	Computer System	220	22.0
		Administration		
BASIC	0031 551 13A	Communication	40	4.0
		Skills		
		Total	420	42.0

#### **DISCRETE MATHEMATICAL CONCEPTS**

UNIT CODE: 0541 551 11A

### Relationship to Occupational Standards

This unit addresses the Unit of Competency: Apply Discrete Mathematical Concepts

**Duration of Unit: 160 Hours** 

### **Unit Description**

This unit covers the competence to apply discrete mathematical concepts. It involves carrying out set theory operations, performing matrix operations, applying number systems, applying logic gates, performing sequence and series operations, and demonstrating graph theory.

### **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Carry out set theory operations	32
2. Perform matrix operations	26
3. Apply number system	26
4. Apply logic gates	30
5. Perform sequence and series operations	20
6. Demonstrate graph theory	26
TOTAL	160

Learning Outcome	Content	Suggested
		Assessment Methods
1. Carry out set theory	1.1. Identify sets Characteristics	• Practical
operations	1.1.1. Definition	Activities
	1.1.2. Order and Uniqueness	• Project
	1.2. Methods of set representation	work
	1.2.1. Roster Form	• Demonstr

	1.2.2. Set Builder Form	ation
	1.3. Cardinality of a set.	• Group
	1.3.1. Finite	Work
	1.3.2. Infinite	• Observati
	1.4. Types of sets	on
	1.4.1. Finite set	<ul> <li>Portfolio</li> </ul>
	1.4.2. Infinite set	of
	1.4.3. Empty set	Evidence
	1.4.4. Subset	• Written
	1.4.5. Universal set	tests
	1.5. Venn Diagrams	
	1.5.1. Drawing Venn diagrams	
	1.6. Set Operations	
	1.6.1. Union	
	1.6.2. Intersection	
	1.6.3. Difference	
	1.6.4. Complement	
2. Perform matrix	2.1. Applying Matrix order	• Practical
operations	2.1.1. Dimension of matrix	Activities
	2.1.2. Types of Matrices	• Project
	2.1.2.1. Row matrix	work
	2.1.2.2. Column matrix	• Demonstr
		• Demonstr ation
	2.1.2.2. Column matrix 2.1.2.3. Square matrix	
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix	ation
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations	ation • Group
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations 2.2.1. Addition	ation • Group Work
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations 2.2.1. Addition 2.2.2. Multiplication	<ul><li>ation</li><li>Group</li><li>Work</li><li>Observati</li></ul>
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations 2.2.1. Addition 2.2.2. Multiplication 2.2.3. Subtraction	<ul><li>ation</li><li>Group</li><li>Work</li><li>Observati</li><li>on</li></ul>
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations 2.2.1. Addition 2.2.2. Multiplication 2.2.3. Subtraction 2.3. Transpose of a matrix	ation  Group Work  Observati on Third Party report
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations 2.2.1. Addition 2.2.2. Multiplication 2.2.3. Subtraction 2.3. Transpose of a matrix 2.3.1. Swapping rows and	ation  Group Work  Observati on  Third Party report  Portfolio
	2.1.2.2. Column matrix 2.1.2.3. Square matrix 2.1.2.4. Zero matrix 2.2. Matrix operations 2.2.1. Addition 2.2.2. Multiplication 2.2.3. Subtraction 2.3. Transpose of a matrix	ation  Group Work  Observati on Third Party report

	2.4.1. Transpose	• Written
	2.4.2. Sum	tests
	2.4.3. Product	
	2.5. Adjoint of a square matrix	
	identification	
	2.6. Inverse of a square matrix	
	identification.	
	2.6.1. Trace of a matrix	
	application	
	2.6.2. Application of matrices	
	2.6.3. Computer Graphics	
	2.6.4. Statistics	
	2.6.5. Systems of Linear	
	Equations	
3. Apply number	3.1. Number systems	• Practical
Systems	3.1.1. Definition of terms	Activities
	3.1.2. Absolute values	• Project
	3.1.3. Place values	work
	3.1.4. Types of number systems	• Demonstr
	3.1.4.1. Decimal	ation
	3.1.4.2. Binary	• Group
	3.1.4.3. Octal	Work
	3.1.4.4. Hexadecimal	Observati
	3.2. Base conversion	on • Third
	3.2.1. Decimal to Other number	Party
	system	report
	3.2.2. Other number systems to	Portfolio
	decimal	of
	3.2.3. Binary to other number	Evidence
	systems	• Written
	3.2.4. Other number systems to	tests

	binary	
	3.3. Number systems arithmetic	
	operations	
	3.3.1. Binary arithmetic	
	3.3.1.1. Addition,	
	subtraction,	
	multiplication and	
	division	
	3.3.1.2. Ones and Twos	
	complement	
	3.3.2. Octal arithmetic	
	3.3.2.1. Addition and	
	subtraction	
	3.3.3. Hexadecimal arithmetic	
	3.3.3.1. Addition and	
	subtraction	
	3.4. Binary codes	
	3.4.1. Binary coded decimal (BCD)	
	3.4.1.1. BCD operations	
	3.4.1.2. Addition and	
	subtraction	
	3.4.2. ASCII	
	3.4.3. Gray Code	
	3.4.4. Excess-3	
4. Apply logic gates	4.1. Types of Logic gates	• Practical
	4.1.1. AND	Activities
	4.1.2. OR	• Project
	4.1.3. NOT	work
	4.1.4. NAND	• Demonstr
	4.1.5. NOR	ation
	4.1.6. XOR	• Group
		Work

	4.1.7. XNOR	• Observati
	4.2. Logic expressions	on
	4.2.1. Logic circuit diagrams	• Third
	4.2.2. Truth tables	Party
	4.3. Simplifying logic expressions	report
	4.3.1. De-Morgan's theorems	• Portfolio
	4.3.2. Laws of Boolean algebra	of
	4.3.2.1. Commutative	Evidence
	4.3.2.2. Associative	• Written
	4.3.2.3. Distributive and more	tests
	4.3.2.4. Identity laws	
	4.3.2.5. Null laws	
	4.3.2.6. Complement laws	
	4.3.2.7. Commutative laws	
	4.3.3. Boolean expressions	
	simplification.	
	4.3.4. Application of Boolean	
	Algebra.	
	4.3.5. Application of Karnaugh's	
	Maps	
5. Perform sequence and	5.1. Key terms of sequences.	Practical
series operations	5.1.1. Term	Activities
	5.1.2. Index	<ul> <li>Project</li> </ul>
	5.1.3. General term (nth term)	work
	5.1.4. Finite sequence	• Demonstr
	5.1.5. Infinite sequence	ation
	5.2. Summation of a sequence.	• Group
	5.2.1. Arithmetic sum	Work
	5.3. Arithmetic series	• Observati
	5.3.1. General form of an	on
	arithmetic sequence	• Third
	animical sequence	Party

	<ul><li>5.3.2. Sum of the first n terms</li><li>5.4. Geometric series</li><li>5.4.1. General form of a geometric sequence</li></ul>	report  • Portfolio of Evidence  • Written tests
6. Demonstrate graph theory	<ul> <li>6.1. Key Graph terminologies</li> <li>6.1.1. Node</li> <li>6.1.2. Edge</li> <li>6.1.3. Vertex</li> <li>6.1.4. Adjacent</li> <li>6.2. Types of graphs</li> <li>6.2.1. Null</li> <li>6.2.2. Simple</li> <li>6.2.3. Multigraph</li> <li>6.2.4. Directed graphs</li> <li>6.2.5. Undirected graphs</li> <li>6.3. Representation of graphs</li> <li>6.3.1. Adjacency Matrix</li> <li>6.3.2. Adjacency List</li> <li>6.3.3. Incidence Matrix</li> <li>6.4. Application of graphs</li> <li>6.4.1. Computer Networks</li> <li>6.4.2. Social Networks</li> <li>6.4.3. Transport Networks</li> <li>6.4.4. Scheduling and Task</li> <li>Management</li> </ul>	<ul> <li>Practical Activities</li> <li>Project work</li> <li>Demonstration</li> <li>Group Work</li> <li>Observation</li> <li>Third Party report</li> <li>Portfolio of Evidence</li> <li>Written tests</li> </ul>

# **Suggested Delivery Methods**

- Instructor led facilitation using active learning strategies
- Demonstration by trainer

- Practical work by trainees
- Viewing of related videos
- Field Visits
- Group Work
- Role plays
- Group projects

S/No.	Category/Item	Description/ Specifications	Quantity	Recommende d Ratio (Item: Trainee)
A	Learning Materials			
1.	Internet connection	✓ 5mbps	1	1:1
2.	Flip charts	A1	1	1:25
3.	Textbooks	For reference	3	3:25
В	Learning Facilities & infrastructure			
4.	Theory Room	furnished with 25 Arm-chairs and a suitable trainer's table	1	1:25
C	Consumable materials			
5.	Printing papers	A4	5 Reams	1:25
6.	White board markers	Assorted colors	20	4:5
D	Tools and Equipment			
7.	External storage media	HDD / SSD / Flash	1	1:25
8.	Printer	Working printer	2	1:12
9.	1 Smart-board / Smart TV / Projector (with screen)	Where available	1	1:25
10.	Whiteboard/Chalkboard	4 X 8 Feet	1	1:25

#### **COMPUTER SYSTEM ADMINISTRATION**

**UNIT CODE:** 0612 551 12A

### **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Perform Computer System Administration

**Unit Duration: 220 Hours** 

## **Unit Description**

This unit covers the competencies required to perform computer system administration. It involves managing computer systems, configuring computer hardware and software and upgrading computer systems.

### **Summary of Learning Outcomes**

Learning Outcomes	Duration (Hours)
Manage Computer systems	120
2. Configure Computer hardware and software	120
3. Upgrade Computer systems	60
TOTAL	220

<b>Learning Outcome</b>	Content	Suggested
		Assessment
		Methods
1. Manage	1.1 Computer systems incident response	Practical test
Computer	1.1.1 Introduction to computer systems	<ul><li>Project</li></ul>
systems	incident response management	<ul> <li>Portfolio of</li> </ul>
	1.1.2 Types of incident response reports	evidence
	☐ Initial incident report	<ul> <li>Oral questioning</li> </ul>
	☐ Post incident review report	<ul> <li>Interviews</li> </ul>
	☐ Detailed incident analysis report	<ul> <li>Third party</li> </ul>
	1.1.3 Computer systems incident	report
	management life cycle	<ul> <li>Written tests</li> </ul>
	☐ Incident identification.	<ul> <li>Case study</li> </ul>
	☐ Incident categorization.	
	☐ Incident prioritization.	
	☐ Incident response.	
	☐ Incident closure.	

1.2 Com	puter system documentation and	
· · · · · · · · · · · · · · · · · · ·	ting compilation.	
1.2.1	-	
	computer system documentation and	
	•	
	reporting	
1.2.2	Types of computer system	
	documentation	
	☐ System documentation	
	☐ Technical documentation	
	☐ Installation guide documentation	
	☐ User documentation	
	☐ Maintenance documentation	
1.2.3	Types of computer system reporting	
	☐ System performance report	
	☐ Error and event report	
	☐ Security reports	
	☐ Audit and compliance report	
	☐ Backup and recovery report	
1	m user management	
1.3.1	1	
	management	
1.3.2	Types of system user accounts	
	☐ Administrator	
	☐ Guest	
	<ul><li>□ Service</li><li>□ Standard</li></ul>	
1 2 2		
1.3.3	Creating and managing system user accounts	
1.3.4	Authentication and authorization	
	☐ Authentication	
	methods(passwords, biometrics,	
	Multi-Factor Authentication,	
	Single Sign-On)	
	☐ Implementing authorization	
	controls	
1.3.5	User permissions and access control	
1.4 Com	puter system resource allocation	
1.4.1	Introduction to computer system	
	resource allocation	
1.4.2	Types of computer System resource	
	☐ Central Processing Unit	
	☐ Computer Memory	
	☐ Motherboard	
	☐ Device Drivers	
	☐ Computer Storage	

	☐ Computer I/O devices	
	☐ Graphic Processing Unit	
	□ Network bandwidth	
1.4.3	Factors to consider when allocating	
	computer system resources	
	☐ Type of resource	
	☐ Task requirement	
	☐ System performance and	
	utilization	
	□ Scalability	
	<ul> <li>Security and isolation</li> </ul>	
1.4.4	Techniques and concepts of	
	computer system resource allocation	
	☐ Process scheduling	
	☐ Swapping	
	□ load balancing	
	☐ disk partitioning	
1.4.5	Computer system resource	
	allocation environment	
	□ Cloud computing	
	□ Virtualization	
1.4.6		
	allocation	
	☐ Quality of service	
	☐ Dynamic resource	
1.50	□ Power management	
	nputer system disaster recovery plan	
1.5.1	1	
1.5.2	disaster recovery plan	
1.5.2	Type of computer systems disasters	
	□ Natural disasters	
	☐ Cyber security incident	
	☐ Human error and system failure	
1.5.3	Risk assessment process for	
	computer systems	
	☐ Identification of potential risks	
	☐ Evaluation of potential risks	
	☐ Risk prioritization	
	☐ Mitigation strategies	
1.5.4		
	puter system policy enforcement	
	oaches.	
	□ Role-based access control	
	☐ Automatic enforcement	
	☐ Mediation/monitoring	

		☐ Asymmetry	
2. Configure	2.1 Compi	uter hardware and software	Practical test
Computer	-	uration	• Project
hardware and	2.1.1	Introduction to Computer hardware	Portfolio of
software	2.1.1	and software configuration	evidence
boltware		☐ Basic concepts and	
		terminologies	• Oral
		☐ Importance of proper	questioning
		configuration	<ul> <li>Interviews</li> </ul>
		☐ Overview of hardware and	<ul> <li>Third party</li> </ul>
		software configuration	report
	2.1.2	Understanding Systems	<ul> <li>Written tests</li> </ul>
	2.1.2	requirements	<ul> <li>Case study</li> </ul>
	2.1.3	Importance of system requirements	
	2.1.3	Types of system requirements	
	2.1.4	<ul><li>Hardware requirement</li></ul>	
		<del>-</del>	
		Software requirement	
	215	> connectivity requirement	
	2.1.5	Determining system requirements	
		and workspace Preparation	
	2.2.1	Proper user of tools	
	2.2.2	Hardware tools	
		☐ ESD tools	
		☐ Hand tools	
		☐ Cleaning tools	
		☐ Diagnostic tools	
		☐ Cable tester	
		☐ Crimping tool	
		□ Stripper	
		☐ Fiber Splicer	
	2.2.3	Software tools	
		☐ Disk management tools	
		☐ Protection software tools	
		☐ Diagnostic software tools	
	2.2.4	Organizational tools	
	2.2.5	Reference tools	
		Personal reference tool	
		➤ Internet reference tool	
		Standard and procedures	
	2.3 Softwa	are installation and configuration	
		☐ Operating software installation	
		and setup	
		☐ Installing and configuring	
		drivers	
		☐ Setting up virtual machine	
		(Virtual Box or VMware)	

		☐ Managing and optimizing virtual	
		environments	
		☐ Application software installation	
		☐ Managing software updates and	
		patches	
	2.3.1	Hardware configuration	
		☐ Identifying hardware	
		components	
		☐ Setting up and installing	
		hardware	
		☐ BIOS/UEFI configuration	
		☐ Configuring hard drives and	
		SSDs	
		☐ Setting up RAID arrays and	
		storage pool	
		☐ Managing partitions and file	
		systems	
		☐ Hardware troubleshooting	
		techniques	
		n functionality testing	
		Introduction to Network	
		Testing Methodologies	
		Performance Metrics	
	2.4.4	2 22 2	
		Security Testing	
	2.4.6	Documentation and Reporting	
		uction to data migration	
	2.5.1	Data migration strategies	
		☐ Bing bang	
	2.5.2	☐ Phased data migration strategies	
	2.5.2	Planning for data migration	
	2.5.3	Challenges to data migration	
	2.5.4	Data migration tools and techniques	
	2.5.5	Data security compliance during	
	268-4	migration	
		ns backup and recovery	
	2.6.1	1 6 1 65	
	2.6.2	Configuring backup software and hardware	
	262		
	2.6.3 2.6.4	Testing and verifying backups	
2 Unavada	+	Recovery planning	Practical test
3. Upgrade	3.1 compt 3.1.1	uter system updates and upgrades Introduction to computer system	
Computer systems	3.1.1	updates and upgrades	• Project
Systems	3.1.2	Types of software upgrades and	Portfolio of
	3.1.2	updates	evidence

	<ul> <li>☐ Functionality expansions upgrades</li> <li>☐ System integration upgrades</li> </ul>	<ul><li>Oral questioning</li><li>Interviews</li></ul>
	updates  □ RAM upgrades □ Storage upgrades □ Processor upgrades □ motherboard upgrades	<ul> <li>Third party report</li> <li>Written tests</li> <li>Case study</li> <li>Written tests</li> <li>Case study</li> </ul>
3.3 Perfo	☐ NIC upgrades orming computer system updates and	
upgr	ades Computer system hardware and software updates and upgrades	
3.3.2	documentation	
3.4 Crea report		
3.4.1	Best practices for documentation	

## **Suggested Methods of delivery**

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

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S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			
1.	Textbooks		13 pcs	2:1
2.	Installation manuals			
3.	Flip Charts			

4.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infrastructure			
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1
C	Consumable materials			
7.	Printing papers		1 ream	1:20
8.	Toners/Cartridges		2 pcs	13:1
9.	Assorted colour of whiteboard markers			
D	Tools and Equipment			
10.	Computers		25 pcs	1:1
11.	Projector		1 pc	25:1
12.	Flash drives		25 pairs	1:1
13.	External CD/DVD drives		13 pcs	2:1

#### **COMMUNICATION SKILLS**

UNIT CODE: 0031 551 11A

**Duration of Unit:** 40 hours

## **Relationship to Occupational Standards**

This unit addresses the Unit of Competency: Apply Communication Skills

# **Unit Description**

This unit covers the competencies required to apply communication skills. It involves applying communication channels, written, non-verbal, oral, and group communication skills.

# **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Apply communication channels.	10
2. Apply written communication skills.	12
3. Apply non-verbal skills.	4
4. Apply oral communication skills.	4
5. Apply group communication skills.	10
TOTAL	40

## Learning Outcomes, Content, and Suggested Assessment Methods

<b>Learning Outcome</b>	Content	Suggested Assessment
		Methods
1. Apply	1.1 Communication process	Oral questions
communication	1.1.1 Principles of effective	• Written assessment
channels	communication	<ul> <li>Observation</li> </ul>
	1.2 Channels/medium/modes of	Portfolio of Evidence
	communication	Practical assessment
	1.2.1 Factors to consider	Third party report
	when selecting a	
	channel of	
	communication	

<b>Learning Outcome</b>	Content	Suggested Assessment
		Methods
	1.2.2 Barriers to effective	
	communication	
	1.3 Flow/patterns of	
	communication	
	1.3.1 Sources of information	
	1.3.2 Organizational policies	
	1.3.2 Organizational policies	
2. Apply written	2.1 Types of written	Oral assessment
communication skills	communication	Written assessment
	2.2 Elements of communication	Observation
	2.3 Organization requirements for	Portfolio of Evidence
	written communication	Practical assessment
		Third party report
3. Apply non-verbal	3.1 Utilize body language and	Oral assessment
communication skills	gestures	Written assessment
	3.2 Apply body posture	Observation
	3.3 Apply workplace dressing	Portfolio of Evidence
	code	Practical assessment
		Third party report
4. Apply oral	4.1 Types of oral communication	Oral assessment
communication skills	pathways	Written assessment
	4.2 Effective questioning	Observation
	techniques	Portfolio of Evidence
	4.3 Workplace etiquette	Practical assessment
	4.4 Active listening	Third party report
5. Apply group	5.1 Establishing rapport	Oral assessment
discussion skills	5.2 Facilitating resolution of	Written assessment
	issues	Observation
	5.3 Developing action plans	Portfolio of Evidence
	5.4 Group organization techniques	Practical assessment
	5.5 Turn-taking techniques	

<b>Learning Outcome</b>	Content	Suggested Assessment
		Methods
	5.6 Conflict resolution techniques	
	5.7 Team-work	

# **Suggested Methods of Instruction**

- Roleplaying
- Simulation
- Field trips
- Viewing of related videos
- Demonstrations
- Online Training
- Group discussions.
- Instructor led facilitation using active learning strategies.

# **Recommended Resources for 25 trainees**

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio
		1		(Trainee: Item)
A	Learning Materials			
1.	Textbooks		5 pcs	5:1
2.	PowerPoint presentations	For trainer's use		
3.	Assorted colour of whiteboard markers	For trainer's use	2 packets	
4.	e-Didactics	For trainer's use		
5.	Flashcards			
6.	Flip charts			
7.	Whiteboard			
В	Learning Facilities & infrastructure			
8.	Lecture/theory room		1	25:1
С	Consumable materials			
9.	Printing Papers		1 ream	1:20

10.	Toners	2 pcs	13:1
11.	Internet		
D	Tools and Equipment		
12.	Projectors	1	25:1
13.	Printers	4	6:1
14.	Computers/Smartphones	25 pcs	1:1

# MODULE VI

	UNIT CODE	UNIT NAME	DURATION	CREDIT
UNIT			(Hours)	FACTORS
CATEGORY				
CORE	0732 551 14A	Database	220	22.0
		Administration		
CORE	0732 551 15A	System	220	22.0
		Virtualization		
BASIC	0732 551 16A	Entrepreneurial	40	4.0
		Skills		
		Total	480	48.0

#### **DATABASE ADMINISTRATION**

**UNIT CODE:** 0612 551 14A **Relationship to Occupational Standards** 

This unit addresses the Unit of Competency: Perform Database Administration

**Unit Duration: 220 Hours** 

## **Unit Description**

This unit covers the competencies required to Perform Database Administration. It involves installing database, designing database and backing up database.

## **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
1. Install Database	30
2. Design Database	160
3. Backup Database	30
TOTAL	220

## **Learning Outcomes, Content and Suggested Assessment Methods**

<b>Learning Outcome</b>	Content	Suggested
		Assessment
		Methods
1. Install Database .	1.1 Database software installation and configuration 1.1.1 Introduction to database software installation and configuration 1.1.2 Meaning of database software installation and configuration 1.1.3 Advantages of database software 1.1.4 Application of database software 1.1.5 Types of database software 1.1.5.1 Access 1.1.5.2 SQL 1.1.5.3 MySQL 1.1.5.4 Oracle 1.1.5.5 PostgreSQL 1.1.5.6 MongoDB 1.1.5.7 Redis	<ul> <li>Practical test</li> <li>Project</li> <li>Portfolio of evidence</li> <li>Oral questioning</li> <li>Interviews</li> <li>Third party report</li> <li>Written tests</li> <li>Case study</li> </ul>

- 1.1.5.8 MariaDB
- 1.1.6 Database software installation process
- 1.1.7 database software configuration process
- 1.1.8 best practices in database configuration
- 1.2 Database resource allocation
  - 1.2.1 Introduction to database systems
  - 1.2.2 Database system resource allocation
    - 1.2.2.1 CPU allocation
    - 1.2.2.2 Memory allocation
    - 1.2.2.3 Disk storage allocation
    - 1.2.2.4 Network bandwidth allocation
- 1.3 Performing database testing
  - 1.3.1 Introduction to database testing
    - 1.3.1.1 Microsoft SQL Server
    - 1.3.1.2 DTM Data generator
    - 1.3.1.3 HammerDB
  - 1.3.2 Types of database testing
    - 1.3.2.1 Functional
    - 1.3.2.2 Data integrity
    - 1.3.2.3 Performance
    - 1.3.2.4 Stress and load
    - 1.3.2.5 security
  - 1.3.3 Database testing techniques
    - 1.3.3.1 White-box
    - 1.3.3.2 Black-box
    - 1.3.3.3 Query
    - 1.3.3.4 Data validation
  - 1.3.4 Database testing tools
    - 1.3.4.1 Apache Jmeter
    - 1.3.4.2 DBFit
    - 1.3.4.3 SQLTest
- 1.4 Database storage mechanism
  - 1.4.1 Understanding storage architecture
  - 1.4.2 Database Indexing
  - 1.4.3 Partitioning and shading
  - 1.4.4 Database retrieval and performance optimization
    - 1.4.4.1 Creating database queries
    - 1.4.4.2 Query optimization techniques
    - 1.4.4.3 Indexing strategies for efficient retrieval
    - 1.4.4.4 Caching mechanisms
- 1.5 Database performance monitoring and optimization

	1.5.1 Setting up and configuring database monitoring tools (Solarwinds,	
	,	
	PRTG, Nagios, NewRelic)	
	1.6 Data Migration	
	1.6.1 Collecting and visualizing	
	performance data	
2 5 :	1.7 Database installation Troubleshooting	<b>D</b> 1
2. Design	2.1 Database Structure	• Practical test
Database	2.1.1 Introduction to database structures	<ul><li>Project</li></ul>
	2.1.2 Data modelling concepts	<ul> <li>Portfolio of</li> </ul>
	2.1.2.1 Conceptualization	evidence
	2.1.2.2 Entity-Relationship (ER)	<ul><li>Oral</li></ul>
	diagrams	questioning
	2.1.2.3 Normalization and	<ul> <li>Interviews</li> </ul>
	Demoralization	<ul> <li>Third party</li> </ul>
	2.1.3 Database approaches	report
	2.1.3.1 Flat table schema	<ul><li>Written tests</li></ul>
	2.1.3.2 Normalized schema	
	2.1.3.3 Star schema	<ul><li>Case study</li></ul>
	2.1.3.4 Hierarchical schema	
	2.1.3.5 Document database schema	
	2.2 Database security	
	2.2.1 Fundamental principles of database	
	security	
	2.2.1.1 Confidentiality	
	2.2.1.2 Integrity	
	2.2.1.3 Availability	
	2.2.1.4 Accessibility	
	2.2.1.5 Reliability	
	2.2.2 Implementing database security	
	measures	
	2.2.2.1 User authentication and access	
	control	
	2.2.2.2 Encryption	
	2.2.2.3 Password	
	2.2.2.4 Database auditing and	
	monitoring	
	2.2.2.5 Software updates and patching	
	2.2.2.6 Database backup and recovery.	
	2.3 Database storage	
	2.3.1 Meaning database storage	
	2.3.2 Types of database storage	
	2.3.2.1 Internal	
	2.3.2.2 external	
	2.3.3 Storage optimization strategies	
	2.3.3.1 RAID	
	2.3.3.1 KAID	

	2.3.4 I/O considerations	
3. Backup Database	3.1 Database Backup 3.1.1 Types of database backup 3.1.1.1 Full backup 3.1.1.2 Incremental backup 3.1.1.3 Differential backup 3.1.2 Backup location and storage 3.1.3 Backup scheduling 3.1.3.1 Automated backups 3.1.3.2 Time window considerations 3.1.4 Backup tools 3.1.4.1 Native database tools 3.1.4.2 Third party tools 3.2 Backup storage and management 3.2.1 Backup storage strategy 3.2.2 Backup policy 3.2.3 Database storage best practices 3.2.3.1 Use compression 3.2.3.2 Database Storage monitoring and maintenance 3.3 Database Backup security 3.3.1 Testing backup and restore processes 3.3.2 Disaster recovery and redundancy 3.3.3 Database storage setup requirement 3.3.4 Data redundancy and replication	<ul> <li>Practical test</li> <li>Project</li> <li>Portfolio of evidence</li> <li>Oral questioning</li> <li>Interviews</li> <li>Third party report</li> <li>Written tests</li> <li>Case study</li> <li>Written tests</li> <li>Case study</li> </ul>
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# **Suggested Methods of delivery**

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

# **Recommended Resources for 25 Trainees**

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio
		_		(Trainee: Item)
A	Learning Materials			
1.	Textbooks		13 pcs	2:1
2.	Installation manuals			

3.	Flip Charts			
4.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infrastructure			
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1
C	Consumable materials			
7.	Printing papers		1 ream	1:20
8.	Toners/Cartridges		2 pcs	13:1
9.	Assorted colour of whiteboard markers			
D	Tools and Equipment			
10.	Computers		25 pcs	1:1
11.	Projector	·	1 pc	25:1
12.	Flash drives	·	25 pairs	1:1
13.	External CD/DVD drives		13 pcs	2:1

#### **SYSTEM VIRTUALIZATION**

**UNIT CODE:** 0612 551 15A **Relationship to Occupational Standards** 

This unit addresses the Unit of Competency: Perform System Virtualization

**Unit Duration: 220 Hours** 

#### **Unit Description**

This unit covers the competencies required to perform system virtualization. It involves Setting up Software Based Virtualization, Setting up virtual Machines, Allocating Virtual resources, Installing Virtual machine Operating systems and Managing Virtual Storage.

## **Summary of Learning Outcomes**

LEARNING OUTCOMES	DURATION (HOURS)
Setup Software-Based Virtualization	45
2. Setup virtual Machines	25
3. Allocate Virtual Resources	25
4. Install Virtual machine operating systems	45
5. Manage Virtual Storage	80
TOTAL	220

## **Learning Outcomes, Content and Suggested Assessment Methods**

<b>Learning Outcome</b>	Content	Suggested
		Assessment
		Methods
1. Set up Software Based Virtualization.	1.1. Virtual System Machine Monitor 1.1.1 Introduction to software Based Virtualization 1.1.2 benefits of virtualization 1.1.3 Types of virtualization 1.1.3.1 Hardware 1.1.3.2 Software 1.1.3.3 network and storage 1.1.4 Types of hypervisors	<ul> <li>Practical test</li> <li>Project</li> <li>Portfolio of evidence</li> <li>Oral questioning</li> <li>Interviews</li> <li>Third party report</li> <li>Written tests</li> </ul>
	1.1.4.1 Virtualbox 1.1.4.2 VMware	Case study

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2. Setup virtual Machines	1.1.4.3 Proxmox 1.1.4.4 Openvx 1.1.4.5 Type 1: bare-metal 1.1.4.6 Type 2: hosted 1.1.5 Setting up hypervisors 1.2. Software containerization 1.2.1 Definition of containerization 1.2.2 Benefits of containerization 1.2.2.1 Portability 1.2.2.2 Scalability 1.2.2.3 Fault torelance 1.2.2.4 Agility 1.2.3 Application areas of containerization 1.2.3.1 Cloud migration 1.2.3.2 IoT devices 1.2.3.3 Adoption of micro-service architecture 1.2.4 Types of container technology 1.2.4.1 Kubernetes 1.2.4.2 Docker 1.2.4.3 Docker swarm 1.2.4.4 Apache mesos 1.2.4.5 Linux 1.3. Virtual Machine Setup (VMs) 1.3.1 Creating and managing virtual machines 1.3.2 Allocating resources (CPU, memory, storage and network) to VMs 1.3.3 VM migration 1.3.4 Backup and restoration of VM 1.3.5 Configuring Virtual networks 1.3.6 Security consideration for hypervisors and VMs 2.1 Virtual Machines Configuration 2.1.1 Installing and configuring type 1 and type 2 hypervisors 2.1.2 Creating virtual machines 2.1.3 Introduction to Docker platform	<ul> <li>Practical test</li> <li>Project</li> <li>Portfolio of evidence</li> </ul>

3. Allocate Virtual resources	3.1 Virtual Machine Resources 3.1.1 Key concepts 3.1.2 Types of Virtual Machine Resources 3.1.2.1 RAM 3.1.2.2 Storage space 3.2 Docker Images 3.2.1 introduction and importance of Docker images 3.2.2 Components of Docker images 3.2.2.1 Layers 3.2.2.2 Base image 3.2.2.3 Dockerfile 3.2.2.4 Image ID 3.2.2.5 tags 3.2.3 Container orchestration tools 3.3 Docker Commands 3.3.1 Introduction to Docker Commands 3.3.2 Docker image sub commands 3.3.2.1 Docker build 3.3.2.2 Docker pull 3.3.2.3 Docker rm 3.3.2.4 Docker commit 3.3.3 Docker image structure 3.3.4 Creation of docker image	<ul> <li>Practical test</li> <li>Project</li> <li>Portfolio of evidence</li> <li>Oral questioning</li> <li>Interviews</li> <li>Third party report</li> <li>Written tests</li> <li>Case study</li> <li>Written tests</li> <li>Case study</li> </ul>
4. Install Virtual machine Operating systems	4.1 Virtual Machine – Operating System 4.1.1 Introduction to Virtual machine operating systems 4.1.2 Types of virtual machine operating system 4.1.2.1 Windows 4.1.2.2 Linux 4.1.2.3 MAC 4.1.3 Installation of virtual machine operating system process 4.2 Virtual Machine Parameters 4.2.1 Introduction to virtual machine parameters specifications 4.2.2 Virtual machines configuration parameters 4.2.1 Name and folder 4.2.2.1 Name and folder 4.2.2.2 Host /cluster 4.2.2.3 Resource pool 4.2.2.4 Data store 4.2.2.5 Hardware machine version 4.2.2.6 Guest operating system	<ul> <li>Practical test</li> <li>Project</li> <li>Portfolio of evidence</li> <li>Oral questioning</li> <li>Interviews</li> <li>Third party report</li> <li>Written tests</li> <li>Case study</li> </ul>

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	4.2.2.7 Memory	
	4.2.2.8 CPUs	
	4.2.2.9 Network	
	4.3 Virtual Network Configuration	
	4.3.1 Introduction to Virtual network	
	configuration	
	4.3.2 Components of virtual networking	
	4.3.2.1 Virtual network Interface Card	
	4.3.2.2 Virtual switch	
	4.3.2.3 Virtual router	
	4.3.2.4 Virtual segmentation	
	4.3.3 Types of virtual networking	
	4.3.3.1 Host Only Network	
	4.3.3.2 Network address translation	
	Network	
	4.3.3.3 Internal network	
	4.3.3.4 Bridged Network	
	4.3.4 Virtual networking in cloud	
	environment	
	4.3.4.1 AWS	
	4.3.4.2 Vnet	
	4.3.4.3 Azure	
	4.3.4.4 Google cloud	
	4.3.5 Benefits of virtual networking	
	4.3.6 Challenges of virtual networking	
5. Manage virtual	5.1 Introduction to virtual storage	<ul> <li>Practical test</li> </ul>
Storage	5.1.1 Types of virtual storage	<ul><li>Project</li></ul>
	5.1.1.1 Block storage	<ul> <li>Portfolio of</li> </ul>
	5.1.1.2 Software define storage(SDS)	evidence
	5.1.2 Storage virtualisation techniques	<ul> <li>Oral questioning</li> </ul>
	5.1.2.1 Host based	<ul> <li>Interviews</li> </ul>
	5.1.2.2 Array based	<ul> <li>Third party</li> </ul>
	5.1.2.2 Network based	report
	5.2 Virtual Disks	<ul><li>Written tests</li></ul>
	5.2.1 Introduction to virtual disk	<ul><li>Case study</li></ul>
		2.2.2.2.2.4.4
	<b>7</b> 1	
	5.2.2.1 Thick Provisioning	
	5.2.2.2 Thin provisioning	
	5.2.3 Virtual disk management techniques	
	5.2.3.1 Resize virtual disks	
	5.2.3.2 Snapshots and storage	
	5.2.3.3 Storage allocation strategies	
	5.2.3.4 Disk defragmentation	
	5.2.4 Storage technologies in virtual	
	environments	
	5.2.4.1 Storage area networks	

5.2.4.3 Software defined storage	
5.2.5 Backup and disaster recover	y for
virtual disks	
5.2.5.1 Regular backups	
5.2.5.2 Disaster recovery	
5.2.6 Storage best practices for vir	rtual
disks	
5.2.6.1 Regular monitoring	
5.2.6.2 Optimize storage tools	
5.3 Cloud Storage Configuration	
5.3.1 Introduction to cloud storage	e
configuration for remote acc	eess
5.3.2 Types of cloud storage	
configurations	
5.3.3 Setting up remote access to o	cloud
storage	
5.3.4 Access control and authentic	eation
5.3.5 Configuring cloud storage for	or file
sharing	
5.3.6 Using virtual private network	ks for
cloud storage access	
5.3.7 Configuring cloud storage ac	ccess
for remote access	
5.3.7.1 Remote desktop solution	ıs
5.3.7.2 Mobile device access	
5.3.7.3 Remote video and media	access
5.3.8 Compliance and data govern	nance
for remote access to cloud st	torage
5.3.9 Monitoring and auditing rem	note
access to cloud storage	

# **Suggested Methods of delivery**

- Role playing
- Viewing of related videos
- Group discussions.
- Instructor led facilitation using active learning strategies.
- Projects.
- Demonstrations.
- Site visits.

### **Recommended Resources for 25 Trainees**

S/No.	Category/Item	Description/ Specifications	Quantity	Recommended Ratio (Trainee: Item)
A	Learning Materials			

1.	Textbooks		13 pcs	2:1
2.	Installation manuals			
3.	Flip Charts			
4.	PowerPoint presentations	For trainer's use		
В	Learning Facilities & infrastr	ucture		
5.	Lecture/theory room		1	25:1
6.	Laboratory		1	25:1
1				
С	Consumable materials			
7.	Consumable materials Printing papers		1 ream	1:20
			1 ream 2 pcs	1:20
7.	Printing papers			
7. 8.	Printing papers  Toners/Cartridges			
7. 8.	Printing papers  Toners/Cartridges  Assorted colour of			
7. 8. 9.	Printing papers  Toners/Cartridges  Assorted colour of whiteboard markers			
7. 8. 9. <b>D</b>	Printing papers  Toners/Cartridges  Assorted colour of whiteboard markers  Tools and Equipment  Computers  Projector		2 pcs 25 pcs 1 pc	13:1 1:1 25:1
7. 8. 9. <b>D</b> 10.	Printing papers  Toners/Cartridges  Assorted colour of whiteboard markers  Tools and Equipment  Computers		2 pcs 25 pcs	13:1

#### ENTREPRENEURIAL SKILLS

UNIT CODE: 0413 541 16A

### Relationship to occupational standards

This unit addresses the unit of competency: Apply Entrepreneurial skills.

**Duration of unit:** 60 hours

## **Unit Description:**

This unit covers the competencies required to demonstrate an understanding of entrepreneurship. It involves demonstrating an understanding of financial literacy, applying entrepreneurial concepts identifying entrepreneurship opportunities, applying business legal aspects, and developing business innovative strategies and business plans.

#### **Summary of Learning Outcomes**

A TARNING OVERGOVERS	DURATION (HOURS)
LEARNING OUTCOMES	
Apply financial literacy	6
2. Apply the entrepreneurial concept	4
3. Identify entrepreneurship opportunities	6
4. Apply business legal aspects	6
5. Innovate Business Strategies	6
6. Develop business plan	12
TOTAL	40

#### Learning Outcomes, Content and Suggested Assessment Methods

		Suggested Assessment
<b>Learning Outcome</b>	Content	Methods
1. Apply financial literacy	1.1 Personal finance management 1.2 Balancing between needs and wants 1.3 Budget Preparation 1.4 Saving management 1.5 Factors to consider when deciding where to save 1.6 Debt management 1.7 Factors to consider before taking a loan 1.8 Investment decisions	<ul> <li>Observation</li> <li>Project</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party report</li> <li>Interviews</li> </ul>

Learning Outcome	Content	Suggested Assessment Methods
	1.9 Types of investments 1.10 Factors to consider when investing money 1.11 Insurance services 1.12 insurance products available in the market 1.13 Insurable risks	Tracerious .
2.Apply entrepreneurial concept	2.1 Difference between Entrepreneurs and Business persons 2.2 Types of entrepreneurs 2.3 Ways of becoming an entrepreneur 2.4 Characteristics of Entrepreneurs 2.5 salaried employment and self-employment 2.6 Requirements for entry into self-employment 2.7 Roles of an Entrepreneur in an enterprise 2.8 Contributions of Entrepreneurship	<ul> <li>Observation</li> <li>Project</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party report</li> </ul>
3.Identify entrepreneurship opportunities	<ul> <li>3.1 Sources of business ideas</li> <li>3.2 Factors to consider when evaluating business opportunity</li> <li>3.3 Business life cycle</li> </ul>	<ul> <li>Observation</li> <li>Project</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party report</li> </ul>
4.Apply business legal aspects	<ul> <li>4.1 Forms of business ownership</li> <li>4.2 Business registration and licensing processing</li> <li>4.3 Types of contracts and agreements</li> <li>4.4 Employment laws</li> <li>4.5 Taxation laws</li> </ul>	<ul> <li>Observation</li> <li>Project</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party report</li> </ul>
5.Innovate business Strategies  6.Develop Business Plan	<ul> <li>5.1 Creativity in business</li> <li>5.2 Innovative business</li> <li>strategies</li> <li>5.3 Entrepreneurial Linkages</li> <li>5.4 ICT in business growth and development</li> <li>6.1 Business description</li> </ul>	<ul> <li>Observation</li> <li>Project</li> <li>Written assessment</li> <li>Oral assessment</li> <li>Third party report</li> <li>Observation</li> </ul>

		Suggested Assessment
<b>Learning Outcome</b>	Content	Methods
	6.2 Marketing plan	Written assessment
	6.3 Organizational/Management	Project
	plan	Oral assessment
	6.4 Production/operation plan	Third party report
	6.5 Financial plan	I ima party report
	6.6 Executive summary	
	6.7 Business plan presentation	
	6.8 Business idea incubation	

# **Suggested Methods of Instruction**

- Direct instruction with active learning strategies
- Project (Business plan)
- Case studies
- Field trips
- Group Discussions
- Demonstration
- Question and answer
- Problem solving
- Experiential
- Team training
- Guest speakers

# **Recommended Resources for 25 Trainees**

- 5 Case studies
- 5 Business plan templates
- 10 Computers
- 1 Overhead projectors
- Internet
- Video clips
- 5 Newspapers and Handouts
- 5 Business Journals
- 25 sets of Writing materials